The Caltrans field element network includes several hundred changeable message signs (CMS), generically referred to as dynamic message signs (DMS), and many more closed-circuit TV (CCTV) cameras. The number of these elements motivates development of diagnostic tools that are handheld, quick, inexpensive, and straightforward for maintenance staff. The AHMCT Research Center worked with the Caltrans Division of Research, Innovation and System Information (DRISI) to develop a solution to this need. The solution is composed of off-the-shelf smartphones and tablets, wireless interfaces, and two apps for field element communications, diagnostics, and control. One app addresses DMS field elements, while the other addresses CCTV field elements. This report presents the overall Handheld Diagnostic Controller (HHDC) concept, design, and implementation details, including architecture, protocols, and configurations for a few representative districts. The details include discussion of DMS and CCTV app software and use cases, as well as the ruggedized HHDC hardware kit. The report also presents the evaluation and selection of a console app for inclusion with the HHDC in order to support diagnostics and control of other field elements.
Hand-Held Diagnostic Controller for ITS Field Maintenance Phase II

Stephen M. Donecker, Travis B. Swanston, Kin S. Yen, & Ty A. Lasky: Principal Investigator

Report Number: CA20-3182
AHMCT Research Report: UCD-ARR-18-08-31-02
Final Report of Contract: IA65A0560 Task 3182

October 11, 2019
Executive Summary

The California Department of Transportation (Caltrans) has a wide variety of traffic operations field element devices that must be managed and maintained. This includes closed-circuit TV cameras (CCTV), changeable message signs (CMS), vehicle detection systems (VDS), road weather information systems (RWIS), etc. To maintain and configure these devices, personnel currently use laptops, which presents a large end user burden. Caltrans Division of Maintenance and Division of Research and Innovation have identified the need for a ruggedized handheld diagnostic controller (HHDC) to manage and maintain field element devices. Caltrans needs an HHDC kit including apps for CCTV and dynamic message signs (DMS, generic CMS term) diagnostics and control.

Research Objectives and Methodology

The primary purpose of this research was to complete the HHDC apps per the requirements listed in the appendices and support testing and updates for the HHDC software and hardware kit. The research included two primary software development iterations, each followed by detailed testing by Caltrans, along with one shorter final software iteration to address remaining issues. This research developed the HHDC software to maintain field element devices, including testing of this software on CMS and CCTV field elements. The HHDC uses ubiquitous commercial off-the-shelf (COTS) hardware. The HHDC is programmed to interface with CCTV and CMS hardware, using typical protocols for each, per the specifications in the appendices. The HHDC includes a COTS console application.

Results and Recommendations

Key contributions of this research project included:

- Development and testing of the HHDC CMS app
- Development and testing of the HHDC CCTV app
- Testing of the HHDC console app
- Development and testing of the HHDC hardware kit
- Enabling of HHDC for two key Caltrans ITS field elements
- Proof of the benefits of the HHDC approach for system diagnostics and control
The researchers recommend deployment of the current HHDC with developed app(s). In addition, the researchers recommend development of additional apps for ITS field elements including, but not limited to Vehicle Detection Systems (VDS), Road Weather Information Systems, microwave VDS, and ramp metering systems.
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<th>Definition</th>
</tr>
</thead>
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<tr>
<td>AHMCT</td>
<td>Advanced Highway Maintenance and Construction Technology Research Center</td>
</tr>
<tr>
<td>API</td>
<td>Application Programming Interface</td>
</tr>
<tr>
<td>ATMS</td>
<td>Advanced Transportation Management System</td>
</tr>
<tr>
<td>AVMS</td>
<td>Advanced Variable Message Sign</td>
</tr>
<tr>
<td>BNC</td>
<td>Bayonet Neill–Councilman</td>
</tr>
<tr>
<td>Caltrans</td>
<td>California Department of Transportation</td>
</tr>
<tr>
<td>CCTV</td>
<td>Closed-Circuit TV</td>
</tr>
<tr>
<td>CLI</td>
<td>Command-Line Interface</td>
</tr>
<tr>
<td>CMS</td>
<td>Changeable Message Sign</td>
</tr>
<tr>
<td>COTS</td>
<td>Commercial Off-The-Shelf</td>
</tr>
<tr>
<td>DMS</td>
<td>Dynamic Message Sign</td>
</tr>
<tr>
<td>DOT</td>
<td>Department of Transportation</td>
</tr>
<tr>
<td>DRISI</td>
<td>Caltrans Division of Research, Innovation and System Information</td>
</tr>
<tr>
<td>HHDC</td>
<td>Handheld Diagnostic Controller</td>
</tr>
<tr>
<td>HTML</td>
<td>Hypertext Markup Language</td>
</tr>
<tr>
<td>IRIS</td>
<td>Intelligent Roadway Information System</td>
</tr>
<tr>
<td>IT</td>
<td>Information Technology</td>
</tr>
<tr>
<td>ITS</td>
<td>Intelligent Transportation Systems</td>
</tr>
<tr>
<td>JPEG</td>
<td>Joint Photographic Experts Group</td>
</tr>
<tr>
<td>JSON</td>
<td>JavaScript Object Notation</td>
</tr>
<tr>
<td>MAC</td>
<td>Media Access Control</td>
</tr>
<tr>
<td>MJPEG</td>
<td>Motion JPEG</td>
</tr>
<tr>
<td>Acronym</td>
<td>Definition</td>
</tr>
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<tr>
<td>MPEG</td>
<td>Moving Picture Experts Group</td>
</tr>
<tr>
<td>MVVM</td>
<td>Model-View-ViewModel</td>
</tr>
<tr>
<td>NTCIP</td>
<td>National Transportation Communications for ITS (Intelligent Transportation Systems) Protocol</td>
</tr>
<tr>
<td>NTSC</td>
<td>National Television System Committee</td>
</tr>
<tr>
<td>OS</td>
<td>Operating System</td>
</tr>
<tr>
<td>PM</td>
<td>Project Manager</td>
</tr>
<tr>
<td>PTZ</td>
<td>Pan-Tilt-Zoom</td>
</tr>
<tr>
<td>RFC</td>
<td>Request for Comments</td>
</tr>
<tr>
<td>RJ</td>
<td>Registered Jack</td>
</tr>
<tr>
<td>RS</td>
<td>Recommended Standard</td>
</tr>
<tr>
<td>RTS</td>
<td>Request to Send</td>
</tr>
<tr>
<td>RWIS</td>
<td>Road Weather Information System</td>
</tr>
<tr>
<td>Rx</td>
<td>Receive</td>
</tr>
<tr>
<td>SOCCS</td>
<td>Satellite Operations Center Command System</td>
</tr>
<tr>
<td>SSH</td>
<td>Secure Shell</td>
</tr>
<tr>
<td>TAG</td>
<td>Technical Advisory Group</td>
</tr>
<tr>
<td>TCP</td>
<td>Transmission Control Protocol</td>
</tr>
<tr>
<td>TMC</td>
<td>Transportation Management Center</td>
</tr>
<tr>
<td>Tx</td>
<td>Transmit</td>
</tr>
<tr>
<td>USB</td>
<td>Universal Serial Bus</td>
</tr>
<tr>
<td>VDS</td>
<td>Vehicle Detection Systems</td>
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</tbody>
</table>
Acknowledgments

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Chapter 1: Introduction

Problem

The California Department of Transportation (Caltrans) has a wide variety of traffic operations field element devices that must be managed and maintained. This includes closed-circuit TV cameras (CCTV), changeable message signs (CMS), vehicle detection systems (VDS), road weather information systems (RWIS), etc. To maintain and configure these devices, personnel currently use laptops, which presents a large end user burden. Caltrans Division of Maintenance and Division of Research, Innovation and System Information (DRISI) have identified the need for a ruggedized handheld diagnostic controller (HHDC) to manage and maintain field element devices.

Under a previous research project, the Advanced Highway Maintenance and Construction Technology (AHMCT) Research Center worked with Caltrans to specify and develop a HHDC to manage and maintain field element devices [1]. This research developed the specifications for the hardware kit, and the CCTV, CMS, and console apps for Android tablets. A glossary of common HHDC-related terms and the HHDC specifications are included in the current report’s Appendices A-E.

AHMCT worked on the previous prototype for this HHDC system. The hardware kit, including multiple instances, was completely developed. In addition, a commercial off-the-shelf (COTS) console app was identified and tested; this app meets Caltrans needs and the developed requirements. The custom software for the CMS and CCTV apps was initiated, and the CCTV prototype app was far along at the conclusion of the prior research. However, neither the CMS nor the CCTV apps were fully implemented and tested in that research, due in part to higher than anticipated complexity.

Caltrans’ need for these two apps remains, and motivated the current research. Along with completing the development of the apps, it is essential that Caltrans is able to test the hardware kits, the two apps, the commercial console app, and provide feedback so that AHMCT can finalize the HHDC. This work must be performed in order for Caltrans to realize the benefits of the HHDC.

Objectives

The primary purpose of this research was to complete the HHDC apps per the requirements listed in the appendices and support testing and updates for the HHDC software and hardware kit. The research included two primary software
development iterations, each followed by detailed testing by Caltrans, along with one shorter final software iteration to address remaining issues. This research developed the HHDC software to maintain field element devices, including testing of this software on CMS and CCTV field elements. The HHDC uses ubiquitous COTS hardware. The HHDC is programmed to interface with CCTV and CMS hardware, using typical protocols for each, per the specifications in the appendices. The HHDC includes a COTS console application.

Research Methodology

A technical advisory group (TAG) was established early in the project, and regular meetings were held with the PM and/or the TAG. AHMCT and the Project Manager (PM) worked collaboratively during the research effort to best guide the research effort.

The work completed the development of the HHDC, supported testing of HHDC use in Caltrans operations, and revised the HHDC based on Caltrans feedback. The goal was to bring the HHDC to the point where it meets the requirements presented in the appendices, and it can be widely used by Caltrans and other agencies.

To achieve the project objectives, the basic research task structure consisted of iterative HHDC development followed by support for HHDC alpha testing, followed by feedback to the researchers, and another iteration cycle. The efforts, results, and system were documented throughout the research project, culminating in this final report.

Overview of Research Results and Benefits

The HHDC will give Caltrans field personnel a ruggedized, robust system to deal with the specific task of maintaining and configuring traffic operations field elements. This will enable employees to get their work done faster, safer, and with dramatically reduced chances for loss of potentially expensive equipment.

The key deliverables of this project include:

- HHDC development kits
- HHDC CMS diagnostic controller app
- HHDC CCTV diagnostic controller app
- HHDC CMS diagnostic controller app source code
- HHDC CCTV diagnostic controller app source code
- HHDC documentation
- Documentation of any written feedback received from alpha testing
- Documentation of any written feedback received from beta testing
Chapter 2: Handheld Diagnostic Controller Concept

Caltrans maintenance staff must routinely configure, and diagnose field element hardware in order to keep the transportation system operating at peak efficiency. They currently use multiple tools and expensive cumbersome equipment to maintain each field element type. The vision of this research is to use one hardware platform populated with custom apps to configure and diagnose a wide range of field element devices. The diagnostic and configuration system is based on readily-available commercial off-the-shelf hardware, specifically Android smartphones and tablets, meeting the cost and acquisition needs of the Department of Transportation (DOT) and portability and ease of use demands of maintenance and traffic operations personnel.

AHMCT has developed a suite of applications for the handheld diagnostic controller configuration and diagnostics tool, as well as any needed supplemental hardware, e.g. cabling, to interface to the field element devices. The system is integrated into a kit that is well-suited to carry in a field maintenance vehicle, and allows quick and intuitive configuration and diagnostics of field element devices. The core of the system is an Android smartphone or tablet. This could be the field maintenance personnel’s regular smartphone, or it could be part of the kit, depending on DOT operational preferences.

The HHDC is based on two primary feature-rich intuitive apps. Both applications are able to access their relevant field elements remotely as well as locally. The first app is for Dynamic Message Sign (DMS) configuration and diagnostics. Here, DMS is used generically to imply CMS or Advanced Variable Message Sign (AVMS), both of which Caltrans currently uses. It interfaces to DMS controllers in the field through both network and serial interfaces, and allows for full configuration and diagnosis of the DMS system. The app fully implements all features of the DMS SignView protocol, including all deployed versions, supporting accelerated diagnostic operations of the panel, controller, and firmware.
The second app is for CCTV configuration and diagnostics. It interfaces to CCTV cameras, pan-tilt-zoom (PTZ) hardware, and video encoders in the field through both network and serial interfaces, and provides all aspects of CCTV system configuration and diagnostics. The application currently supports camera/encoder Moving Picture Experts Group (MPEG) MPEG4,1 and H.2642 video protocols, and Pelco-D,3 Cohu-I,4 and ONVIF Profile S5 PTZ control protocols. Besides having the ability to fully configure all aspects of the CCTV system, it provides advanced features to diagnose CCTV hardware and firmware from typical operational functionality all the way down to verification of key PTZ control protocol command and response.

AHMCT also evaluated COTS terminal console apps for inclusion in the HHDC software suite. We assessed the available features vs. anticipated DOT needs. In conjunction with Caltrans, we selected the most appropriate terminal console app, and included it in the suite of apps for the handheld diagnostic controller.

---

1 MPEG4 (https://mpeg.chiariglione.org/standards/mpeg-4/mpeg-4.htm)
3 The author of the Pelco Protocol D document is Eric Hamilton (ehamilton@pelco.com), who can be contacted for protocol document requests and questions.
4 CohuHD Protocols (https://www.cohuhd.com/Support/Software-Downloads) This page requires an account to download relevant document(s).
5 ONVIF Profile S (https://www.onvif.org/profiles/profile-s/)

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The terminal console provides a general command-line interface for interacting with a wide range of field element hardware.

**Remote**

![Diagram of remote setup](diagram)

**Local**

![Diagram of local setup](diagram)

**Figure 2.2: CCTV app conceptual overview**

The HHDC kit provides a compact, unified system based on commodity smartphones and tablets. The software apps provide device-specific configuration and diagnostic capabilities, as well as general-purpose command-line interaction. This tool will greatly enhance the capabilities of DOT field maintenance personnel.

The availability of this system can eliminate the need for custom, costly, and cumbersome hardware typically used for current field element device setup, diagnostics, and maintenance. This can reduce costs for the DOT in both equipment and labor, through simplified and increased portability of the hardware that field maintenance personnel carry, enhanced and reduced setup and diagnostic efforts, and reduced trips and time at field element locations. This would lead to not only reduced equipment and personnel costs, but improved field element up-time, enhanced system operations, and reduction in fuel use and greenhouse emissions. The detailed HHDC hardware and software design is presented in the remainder of this report.

**Motivating Example**

Consider the case for a DMS, where the Transportation Management Center (TMC) cannot connect to the sign. For this scenario, and similarly for a non-responding CCTV camera, what do you do?
Typically, a TMC will begin by attempting to verify loss of connectivity using alternative TMC tools, such as the Advanced Transportation Management System (ATMS), the Intelligent Roadway Information System (IRIS), the Satellite Operations Center Command System (SOCCS), etc. With these and similar tools, the TMC can verify the status of communications network. For example, can they contact nearby field elements of the same or different type (DMS, camera, etc.)? Alternatively, can they connect to on-site networking equipment or embedded computers?

Depending on the outcome of these diagnostic tests, the TMC has two primary options: call Information Technology (IT), or send field diagnostics personnel to the sign. The HHDC is a useful tool for the second option.

In the pre-HHDC situation, the TMC would often try to determine whether there is someone nearby already in the field, and whether they have what they need in their vehicle. The pre-HHDC diagnostic toolkit included laptops, batteries, power supplies, and a somewhat ad hoc set of non-specific software, e.g. terminal emulation software. The software and the OS were typically locked down (i.e. difficult to configure on-site), and hardware was not organized into a kit. The miscellaneous hardware often included bulky cables and scattered adapters.

The HHDC concept introduces a well-organized kit packaged in a ruggedized case, coupled with smartphone or tablet apps specifically designed to support diagnosis for key field element hardware. This currently includes DMS and CCTV cameras. The kit includes all needed cabling and adapters, as well as a tablet and necessary power supplies and chargers. The concept could also be extremely useful in reduced form, wherein a technician has key adapters, a smartphone, and the apps, rather than a complete kit. Through availability of the full or reduced HHDC, Caltrans would be able to more quickly and accurately diagnose and repair its field elements, leading to more effective traffic management.

**Common HHDC Implementation Issues**

Detailed design and implementation of the specific apps will be addressed in subsequent chapters. Here, common implementation issues are presented.

Once the decision was made to implement the HHDC using smartphone and/or tablet hardware, the key decision was operating system (OS). The primary contender, based on market share, was Android, with Apple iOS second and Microsoft Windows a distant third. Recent market share is shown in Figure 2.3. While market share alone is not a sufficient criteria, numerous other criteria also pointed to the use of Android. The Android Application Programming Interface (API) is well-documented and powerful. It also supports distribution and updating through effective online means. For these and
additional reasons, Android was selected as the development platform for the HHDC.

Once the decision to base the HHDC on Android was made, it was then necessary to decide which version(s) of Android to support. Maintaining legacy support for older versions is useful, but incurs added cost in terms of development effort, code complexity, and potential loss of advanced features. To make this decision, the researchers looked at the version market share within Android. Figure 2.4 provides a snapshot of this market share as of May 7, 2018. From this data as well as feature and development considerations, the researchers decided to support Android version 6.0 (Marshmallow) and higher. At the time this data was collected, this represented approximately 62% of the Android market share. This share would only have increased since then with the release of Android 9.
Throughout the HHDC development, an online issue tracker was used to keep track of bugs, enhancements, feature requests, and other issues. The tracker is based on the online web/app service Trello, which supports boards, lists, and cards to track a variety of activities and information. A generic Trello issue tracking board is shown in Figure 2.5. Here, there are several lists for creating and tracking the status of individual issues. The first list, called “Open,” is for newly created issues which have not yet had work started. The “In Progress” list is for issues which are currently being worked on by one or more developers. The “Resolved” list is record of issues which a developer has fixed. The “Closed” list is for issues that have then been confirmed as fixed by the original reporter.

---

6 Trello (https://trello.com)
Finally, the “Reopened” list is for issues which were previously resolved and/or closed, but for some reason need to have further work performed. As issues are created, begin work, and are resolved, closed, or reopened, the ticket for the issue is moved to the appropriate list. This provides high visibility and clarity to reporters, developers, and managers for the state of the outstanding and completed software issues.

Figure 2.5: Generic Trello-based issue tracker board

Figure 2.6 shows the interface for creating a ticket, which would then appear in the “Open” list. Here, the reporter is creating an issue for the “LOG” component of the software. The specific incident title is “improper log levels displayed.” The reporter selects from a list of available labels to classify the issue. Here, the issue tag is “Bug – Major.” The ticket includes a field for the reporter to provide a detailed description of the issue. It also contains developer fields for design and notes related to the issue. For further description of the Trello ticket interface, see Trello’s site. Figure 2.7 shows the developer marking the ticket as

---

7 Trello (https://trello.com)
“Fixed,” i.e. updating the issue resolution. At this point, the ticket is moved into the “Resolved” board.

**HHDC Development Workflow**

Figure 2.8 provides an overview of the HHDC software development workflow as implemented in this project. This includes the use of unit tests and logging to catch issues early in the development process. It also includes the use of the Git open source distributed version control system,\(^8\) which was used to track and manage revisions to the HHDC software repository.

**Figure 2.6: Creating an issue ticket**

**HHDC Software Architecture**

The architecture for the common logger component is shown in Figure 2.9, while the common device communications architecture is shown in Figure 2.10. The DMS-specific SignView DevComm plug-in architecture is shown in Figure 2.11, while the architectures for the common DevComm NTCIP (National Transportation Communications for ITS (Intelligent Transportation Systems))

\(^8\) [Git](https://git-scm.com/)

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Protocol) and Airconsole plug-ins are shown in Figure 2.12 and Figure 2.13, respectively.

**Figure 2.7: Marking an issue resolved**
Figure 2.8: HHDC software development workflow
Figure 2.9: Architecture for the common Logger component

Figure 2.10: Architecture for the common DevComm (Device Communications) component
Figure 2.11: Architecture for the DMS-specific SignView DevComm plug-in

Figure 2.12: Architecture for the common NTCIP DevComm plug-in
Figure 2.13: Architecture for the common Airconsole DevComm plug-in

The HHDC uses the software architecture pattern [2] Model-View-ViewModel (MVVM), as illustrated in Figure 2.14. The individual components are defined as follows:

- **View** is the actual user interface in the app (Activity, Fragment, or Custom View)
- **ViewModel** uses observable data to notify the view about data/state changes, passes events to the model, and converts model data to presentation-friendly data/state
- **Model** is the combination of data classes and service implementations

Communications endpoints and parameters

The DMS, CCTV, and Console apps interface to their respective field element hardware through similar common communications endpoints, as shown in Table 2.1. The raw Transmission Control Protocol (TCP) endpoint parameters are
provided in Table 2.2, and the parameters for Request for Comments (RFC 2217 endpoint are provided in Table 2.3.

**Table 2.1: HHDC communications endpoints**

<table>
<thead>
<tr>
<th>Endpoint</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>Raw TCP endpoint</td>
<td>Typical host, port, timeout parameters used to establish a data steam over a TCP connection</td>
</tr>
<tr>
<td>Telnet endpoint</td>
<td>Additional timeout parameter, over TCP, used to establish a data stream over a Telnet connection</td>
</tr>
<tr>
<td>ComPort endpoint</td>
<td>Additional serial parameters, over Telnet, used to establish a data stream over an RFC 2217 connection</td>
</tr>
</tbody>
</table>

**Table 2.2: Raw TCP endpoint parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Parameter</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host</td>
<td>Read Timeout</td>
</tr>
<tr>
<td>Port</td>
<td>Connection Timeout</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
<td>Socket Timeout</td>
</tr>
</tbody>
</table>

**Common Data Storage**

Log files are stored as follows:

- Text files, .log
- Typical Format
  - Timestamp
  - Level
  - ClassName
  - MethodName
  - Message
- EXTERNAL_FILES/logs/dms_<timestamp>.log
Images are stored as follows:

- Joint Photographic Experts Group (JPEG) files, .jpg
- EXTERNAL_FILES/pictures/<timestamp>.jpg
- Written on image capture and/or annotation

Table 2.3: ComPort endpoint parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Parameter</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host</td>
<td>Data Bits</td>
</tr>
<tr>
<td>Port</td>
<td>Parity</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
<td>Stop Bits</td>
</tr>
<tr>
<td>Read Timeout</td>
<td>Flow Control</td>
</tr>
<tr>
<td>Connection Timeout</td>
<td>Request to Send (RTS)</td>
</tr>
<tr>
<td>Socket Timeout</td>
<td>Purge Receive (Rx)</td>
</tr>
<tr>
<td>Acknowledge Timeout</td>
<td>Purge Transmit (Tx)</td>
</tr>
<tr>
<td>Baud</td>
<td></td>
</tr>
</tbody>
</table>

General Testing Approach

Testing of the software modules and apps followed a typical pattern in most cases:

- Run tests and monitor logs for results
- Android Profiler
  - CPU Profiler – inspect CPU usage, thread activity in real-time, and record method traces
  - Memory Profiler – identify memory leaks and memory churn that could lead to performance issues
- Manual Tests
  - Views
- Automated Unit Tests
  - ViewModels
Common Software Problems

Certain problems were encountered in the software common to both apps. These issues were resolved, and are presented here.

Airconsole Provisioning Issues

- All units were factory-programmed with the same Ethernet Media Access Control (MAC) address
- Shipped firmware version did not support routed mode
- Configuration:
  - Hardware lacked strict API
  - Hypertext Markup Language (HTML) driver
  - Blocking outbound traffic
Chapter 3: Handheld Diagnostic Controller Design

DMS App

This chapter discusses design and implementation of the HHDC DMS app software. The analogous CCTV app design and implementation is presented in Chapter 4. The requirements for the HHDC DMS app are provided in Appendix C.

DMS App Overview

The HHDC DMS app supports DMS configuration and diagnostics. It interfaces to DMS controllers in the field through both network and serial interfaces, and supports full DMS configuration and diagnostics. The app supports all features of the Caltrans-specific DMS SignView protocol, as well as text, and algorithms to accelerate diagnostic operations of the panel, controller, and firmware. The DMS app also supports NTCIP communications with Caltrans’ next-generation AVMS.

The DMS app can access Caltrans DMS (a.k.a. CMS) systems remotely over the network, or directly at the DMS field location. Local connection from the HHDC to the DMS components is supported by Wi-Fi-to-network, Universal Serial Bus (USB)-to-network, Wi-Fi-to-serial, or USB-to-serial adapters and associated software. Remote network connection is typically over standard tablet Wi-Fi or cellular connection.

Using these various wired and wireless connection methods, and supported by the DMS app and HHDC kit contents, it is possible to connect to the DMS controllers over network and/or serial connections for diagnostic and configuration purposes. Some common Caltrans use cases are:

1. Wired/wireless network connection to a DMS field element cabinet
2. Wired/wireless network connection to a terminal server
3. Wired/wireless serial connection to a DMS controller

The DMS app is standards-based wherever possible, and support standards commonly used by Caltrans and other DOTs. The app support local and remote diagnosis and configuration of DMS controllers and signs. For Caltrans-specific use, the app supports the DMS SignView protocol. The app also supports NTCIP communications. While NTCIP is a widely used standard, implementations typically vary. For this research, NTCIP support is provided specifically for
Caltrans’ next-generation AVMS. The HHDC’s NTCIP implementation is meant to be relatively agnostic; however, it is very likely that some changes or additions would be needed to support other NTCIP devices in California and in other state DOTs. The app uses modular drivers to implement controller protocols. The DMS app supports Transmission Control Protocol/Internet Protocol (TCP/IP) communications over Wi-Fi, and cellular. It also supports serial communications over Wi-Fi and USB.

**DMS App Design**

The DMS app was designed for Android (version 4.1 and later). It is written in Java, and leverages the Android API. The app provides function-specific screens which are documented herein. It supports well-known smartphone and tablet gestures, including tap, swipe, double-tap-slide, and pinch. This section documents the overall DMS app design, as well as the wireframe mockups for the key screens and functions.

![Figure 3.1: DMS fragment graph](image)

The primary DMS functions, as illustrated in the fragment graph of Figure 3.1, are sign creation, configuration, and editing. The DMS app also supports a built-
in camera and image gallery to allow a user to take and annotate pictures of a DMS for illustration of sign functionality and status. Finally, the DMS app supports logging for error handling and debugging. The sign and camera function design mockups will be discussed in this section.

Figure 3.2: Create sign form mockup

Figure 3.2 shows the mockup for the DMS sign creation form. This form allows the user to set the sign name, designate the sign model (e.g. AVMS 700), and set the sign location. The form also allows the user to select the communications
type (name, protocol, and endpoint). The list of communications types includes a random statically-colored circle icon including a letter corresponding to the first letter of the communications type name, for easier identification. The user can create a new communications channel by clicking on the plus (+) icon in the lower right. To cancel the current sign creation, the user would click the ‘X’ icon in the upper left. Finally, to save the created sign, the user would click the checkmark (✓) icon in the upper right. In this and similar mockups, the three large dots represent repetition of elements.

Figure 3.3: Sign list mockup
Figure 3.3 shows the mockup for the DMS sign list. This screen shows a list of the currently configured DMS signs. Each sign entry includes the sign name and an auxiliary field which provides the sign’s location, description, etc. Each sign entry in the list includes a random statically-colored circle icon including a letter corresponding to the first letter of the sign name, for easier identification. The user can click on any sign entry to view that sign’s details. The user can create a new sign by clicking on the plus (+) icon in the lower right. The user can search for a specific sign by name by clicking the search icon (magnifying glass) in the upper right.

Figure 3.4: Signs preview mockup
Figure 3.4 shows the mockup for the graphical DMS signs preview. This screen shows a list of the currently configured DMS signs, including an image of the last detail request for each sign. Each sign entry includes the sign name and location, along with the connection type (network or serial). The user can create a new sign by clicking on the plus (+) icon in the lower right. The user can search for a specific sign by name by clicking the search icon (magnifying glass) near the upper right. Finally, the user can sort the signs by name and also refresh the sign previews via the menu (three small dots) in the upper right.

Figure 3.5: Sign overview mockup including edit and delete capability
Figure 3.5 shows the mockup for the DMS sign overview. This screen shows the sign name for the selected sign, along with the model and location. The form also shows the list of protocols and endpoints for the selected sign. The user can edit the sign by clicking on the pencil (✏️) icon in the lower right. The user can delete the sign via the menu (three small dots) in the upper right. Finally, the user can return to the previous screen using the back-arrow (←) in the upper left.
Figure 3.6 shows the mockup for the DMS sign editing screen. This screen allows the user to modify the sign name, model, and location. The form also allows the user to select the communications types (name, protocol, and endpoint). The list of communications types includes a random statically-colored circle icon including a letter corresponding to the first letter of the communications type name, for easier identification. The user can create a new communications channel by clicking on the plus (+) icon in the lower right. To cancel the current sign edit, the user would click the 'X' icon in the upper left. To save the created sign, the user would click the checkmark (✓) icon near the upper right. Finally, the user can delete the sign via the menu (three small dots) in the upper right.

Figure 3.7: Create communication form mockup
Figure 3.7 shows the mockup for the DMS communications creation form. This form allows the user to set the communications name, and select the protocol from a drop-down list. Depending on the protocol selected, either a TCP or Request for Comments (RFC) 2217 (Telnet COM Port Control Option) fragment will appear in the large area at the bottom of the screen. These two fragments are described below. To cancel the current communications creation, the user would click the ‘X’ icon in the upper left. Finally, to save the created communications, the user would click the checkmark (✓) icon in the upper right.

Figure 3.8: Communication overview mockup including edit and delete capability

---

Figure 3.8 shows the mockup for the DMS communications details. This screen shows the communications name for the selected communication, along with the selected protocol and endpoint. Depending on the protocol selected, either a TCP or ComPort fragment will appear in the large area at the bottom of the screen. These two fragments are described below. The user can edit the protocol details by clicking on the pencil (📝) icon in the lower right. The user can delete the communications via the menu (three small dots) in the upper right. Finally, the user can return to the previous screen using the back-arrow (←) in the upper left.

Figure 3.9: Edit communication form mockup
Figure 3.9 shows the mockup for the DMS communications editing screen. This screen allows the user to modify the communications name, protocol, and endpoint. Depending on the protocol selected, either a TCP or ComPort fragment will appear in the large area at the bottom of the screen. These two fragments are described below. To cancel the current communications edit, the user would click the ‘X’ icon in the upper left. To save the created communications, the user would click the checkmark (✓) icon near the upper right. Finally, the user can delete the communications via the menu (three small dots) in the upper right.

Figure 3.10 shows the mockup for the DMS TCP fragment. Depending on the selected protocol, this fragment appears in the screens for communications creation, communications overview, and communications edit. This screen allows the user to modify the TCP-specific communications parameters, including host, port, idle close timeout, read timeout, connection timeout, and socket timeout.

Figure 3.10: TCP fragment mockup

<table>
<thead>
<tr>
<th>Host</th>
</tr>
</thead>
<tbody>
<tr>
<td>Port</td>
</tr>
<tr>
<td>Idle close timeout</td>
</tr>
<tr>
<td>Read timeout</td>
</tr>
<tr>
<td>Connection timeout</td>
</tr>
<tr>
<td>Socket timeout</td>
</tr>
</tbody>
</table>

Figure 3.11 shows the mockup for the DMS ComPort fragment. Depending on the selected protocol, this fragment appears in the screens for communications creation, communications overview, and communications edit. This screen allows the user to modify the ComPort-specific communications parameters, including host, port, idle close timeout, read timeout, connection timeout, socket timeout, acknowledge timeout, and serial parameters. The serial parameters include baud rate, data bits, parity, stop bits, and flow control. The fragment also supports setting Request To Send (RTS), Receive (Rx) purge, and Transmit (Tx) purge.
Figure 3.11: ComPort fragment mockup

DMS App Implementation

The HHDC DMS app is dedicated to DMS (CMS and AVMS) diagnostics and control. The DMS software architecture is shown in Figure 3.12
Figure 3.12: HHDC DMS software architecture

Figure 3.13 shows a detailed design of the configuration states and transitions between the states. Additionally shown, is the detailed definitions of the node state, transition, action, and state change. Design of this graph/architecture was required to insure robust implementation of the various (non-editable, create, edit, selectable) sign and communication configurations throughout the app. This design and strict adherence drove lower level design to ensure defect free implementation.

The HHDC software supports a wide range of Caltrans DMS with various display matrix dimensions, including traditional CMS and the newer AVMS models, as shown in Table 5.1.
Figure 3.13 DMS configuration state architecture and transitions
Table 3.1: Supported CMS and AVMS signs

<table>
<thead>
<tr>
<th>Sign type</th>
<th>Display matrix</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMS 500</td>
<td>96 x 25</td>
</tr>
<tr>
<td>CMS 510</td>
<td>96 x 25</td>
</tr>
<tr>
<td>CMS 520</td>
<td>48 x 25</td>
</tr>
<tr>
<td>AVMS 710</td>
<td>105 x 27</td>
</tr>
<tr>
<td>AVMS 720</td>
<td>95 x 27</td>
</tr>
<tr>
<td>AVMS 730</td>
<td>55 x 27</td>
</tr>
</tbody>
</table>

The HHDC software also supports a wide range of controllers and communications modes, as shown in Table 3.2.

Table 3.2: Supported DMS controllers

<table>
<thead>
<tr>
<th>Controller</th>
<th>Communications modes</th>
</tr>
</thead>
<tbody>
<tr>
<td>170E</td>
<td>RS-232 (C2 connector)</td>
</tr>
<tr>
<td></td>
<td>Ethernet</td>
</tr>
<tr>
<td>2070E</td>
<td>RS-232/485</td>
</tr>
<tr>
<td></td>
<td>Ethernet</td>
</tr>
<tr>
<td>AVMS controller</td>
<td>Ethernet</td>
</tr>
<tr>
<td>General</td>
<td>Serial (RS-232/422/485)</td>
</tr>
<tr>
<td></td>
<td>Ethernet</td>
</tr>
</tbody>
</table>

The HHDC supports two primary sign protocols, i.e. those currently in use by Caltrans (Table 3.3). As noted, SignView is a Caltrans-specific protocol / standard. The HHDC supports all known deployed versions of 170/2070/AVMS SignView implementations. The SignView implementations are highly fragmented by device type and version. The HHDC implementation is based on the Caltrans SignView protocol standard plus support for implementation variances. It is hardware and version agnostic. NTCIP is a national standard for DMS and other field elements. It is supported on the AVMS models.
Table 3.3: Supported sign protocols

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>SignView</td>
<td>Caltrans-specific protocol / standard</td>
</tr>
<tr>
<td>NTCIP core</td>
<td>1203 v03 standard</td>
</tr>
</tbody>
</table>

The HHDC app can handle various DMS configurations. Several configurations exist in various Caltrans districts, as illustrated in Figures 3.14 – 3.16.
Sign configurations are stored as follows:

- JavaScript Object Notation (JSON) `.json` files
- Primarily (de)serialization of classes:
  - SignConfiguration
- SignCommunicationConfiguration
- TcpEndpoint
- ComPortEndpoint

- EXTERNAL_FILES/configurations/dms_signs.json
- Updated after every modification

Use cases are illustrated in Figure 3.17 (typical) and Figure 3.18 (requiring field element network visibility).

Figure 3.17: Typical DMS use cases
DMS Software Problems

SignView Issues

- **General:**
  - Some field controllers incorrectly implement protocol
  - Some field controllers do not implement entire protocol
  - Omissions/errors/ambiguities in protocol specifications

- **Specific:**
  - Request Detail TMC Blank Wrong Bytes Remaining
  - Request Detail TMC Blank 0-Byte Payload
  - Request Detail TMC Blank 7-Byte Payload
  - Reply Clipped Tag
  - Request Detail Allow Field Blank
  - Request Detail Field Blank Wrong Bytes Remaining
  - Request Detail Health Check
  - Default to Display TMC Blank
  - Allow Reply Pad

NTCIP Issues

- **Vendor:**
  - Buggy implementations (e.g. crash if greater than one request per connection)
  - Incomplete implementations

- **Specification Ambiguities:**

---

Figure 3.18: DMS use case requiring field element network visibility
o Line/page/message scopes for some MULTI attributes
o Page on/off time edge cases (i.e. [ptx] followed by [ptoy])
o Minimum spacing between line/page justification regions
o Pixel rounding in center-justification regions
o Minimum character spacing in full-justification regions
o Text alignment when multiple fonts on same line
DMS App Screen Shots

This section contains the screen shots for the DMS app, which is based on the design mockups of the previous section.

Figure 3.19 shows the primary startup screen for the DMS app. Typically, after opening the app, the end user will immediately select a predefined sign configuration to begin testing and/or operating a sign controller. Clicking on the add button will begin creation of a new sign configuration.

Figure 3.19: DMS startup screen
Figure 3.20 shows the primary menu of the DMS app. The menu is opened using one of two methods. The first is by swiping from the left edge of the screen to the right, and the second is by clicking on the 3-line icon in the upper left corner of all other screens (e.g. Figure 3.21). The menu is closed by either selecting a menu item, or swiping left. Using this menu, the user can access functionality for signs, app configuration, DMS app built-in camera and gallery, a log, and app settings.
Figure 3.21 shows the default state of a new create sign configuration screen. The sign configuration is composed of a sign name, model, location, and one or more sign communication methods. Here, the user is configuring a model 500 sign with a 170 controller running SignView communicating over a serial connection.

Figure 3.21: DMS create sign configuration
Figure 3.22 shows that the majority of the various configuration screens are composed of intuitive text entry fields and drop-down selection boxes. When entering values in free-form fields, the entry will be continuously validated. When appropriate, a meaningful error message will be displayed below the associated field to prompt the user for corrective action. In this case, the name field must not be empty.

Figure 3.22: DMS create sign configuration name field error message
Figure 3.23 shows the sign configuration selectable model options. Drop-down selection boxes do not include entry validation or error messages. A sign configuration must have a defined model number, which defaults to the prepopulated value of 500.

Figure 3.23: DMS create sign configuration model options
Figure 3.24 shows via the highlighted error message that a sign configuration must have a defined location. Clicking on the add button will begin creation of a new sign communication configuration associated with this sign.
Figure 3.25 shows the default sign communication configuration. All sign communication configurations are composed of a name, protocol, endpoint type, drop, and specific additional parameters depending on the selected endpoint type.

<table>
<thead>
<tr>
<th>Name</th>
<th>Ethernet via Airconsole</th>
</tr>
</thead>
<tbody>
<tr>
<td>Protocol</td>
<td>Signview</td>
</tr>
<tr>
<td>Endpoint type</td>
<td>ComPort</td>
</tr>
<tr>
<td>Drop</td>
<td>81</td>
</tr>
<tr>
<td>Host</td>
<td>192.168.10.1</td>
</tr>
<tr>
<td>Port</td>
<td>3696</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
<td>0</td>
</tr>
<tr>
<td>Read Timeout</td>
<td>16000</td>
</tr>
<tr>
<td>Socket Connection Timeout</td>
<td>20000</td>
</tr>
<tr>
<td>Socket Read Timeout</td>
<td>20000</td>
</tr>
<tr>
<td>Acknowledgement Timeout</td>
<td>8000</td>
</tr>
<tr>
<td>Baud</td>
<td>1200</td>
</tr>
<tr>
<td>Data Bits</td>
<td>8</td>
</tr>
</tbody>
</table>

**Figure 3.25: DMS create sign communication with default values**
Figure 3.26 shows the communication configuration name being set serial via Airconsole in our case. The intention of the name field is to descriptively and uniquely identify one associated communication configuration from another. A sign configuration can contain multiple associated communication configurations. A single sign may be accessed over the internet via wireless or cellular internet connection, locally over Ethernet via the Airconsole, or locally over Serial via the Airconsole. A single sign configuration can contain multiple communication configurations for different use cases.
Figure 3.27 shows the communication configuration protocol (NTCIP, SignView), endpoint type (TCP, Telnet, ComPort), and drop being set. In this case, the default protocol SignView and default endpoint type ComPort are appropriate. The drop of the example 170 is set to 80. The remaining sign communication configuration parameters are dependent on the endpoint type selection. In all cases this includes a host, port, idle close timeout, read timeout, socket connection timeout, and socket read timeout. The ComPort case includes additional parameters. See below in the configurations section for parameter details.

Figure 3.27: DMS create sign communication port setting
Figure 3.28 shows the additional configuration parameters acknowledgement timeout, baud, data bits, parity, stop bits, flow control, rts, purge rx, and purge tx. See below in the configurations section for parameter details. The selectable data bits options are 5, 6, 7, and 8.

**Figure 3.28: DMS create sign communication data bits options**
Figure 3.29 shows the selectable parity options of none, odd, even, mark, and space.
Figure 3.30 shows the selectable stop bits options of 1, 2, and 1.5.
Figure 3.31 shows the selectable flow control options of none, xon/xoff, and rts/cts.
Figure 3.32 shows the completed sign and associated serial communication configuration. Clicking on the check mark icon will save this configuration, while clicking on the x icon will discard this configuration and return to the signs screen. Clicking on the add icon will add another communication configuration. Clicking on the existing communication configuration will open the configuration in read-only mode with menu option to delete, or clickable option to edit.
Figure 3.33 shows an existing selected sign communication configuration. Clicking on the pencil edit icon will open the edit sign communication screen and allow for modification of this communication configuration. Clicking on the left-arrow icon will go back to the previous screen.

<table>
<thead>
<tr>
<th>Serial via Airconsole</th>
</tr>
</thead>
<tbody>
<tr>
<td>Protocol</td>
</tr>
<tr>
<td>Signview</td>
</tr>
<tr>
<td>Endpoint type</td>
</tr>
<tr>
<td>ComPort</td>
</tr>
<tr>
<td>Drop</td>
</tr>
<tr>
<td>80</td>
</tr>
<tr>
<td>Host</td>
</tr>
<tr>
<td>192.168.10.1</td>
</tr>
<tr>
<td>Port</td>
</tr>
<tr>
<td>3696</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
</tr>
<tr>
<td>0</td>
</tr>
<tr>
<td>Read Timeout</td>
</tr>
<tr>
<td>16000</td>
</tr>
<tr>
<td>Socket Connection Timeout</td>
</tr>
<tr>
<td>20000</td>
</tr>
<tr>
<td>Socket Read Timeout</td>
</tr>
<tr>
<td>20000</td>
</tr>
<tr>
<td>Acknowledgement Timeout</td>
</tr>
<tr>
<td>8000</td>
</tr>
<tr>
<td>Baud</td>
</tr>
<tr>
<td>1200</td>
</tr>
<tr>
<td>Data bits</td>
</tr>
<tr>
<td>8</td>
</tr>
<tr>
<td>Parity</td>
</tr>
</tbody>
</table>

Figure 3.33: DMS read-only sign communication option to edit
Figure 3.34 shows the “more options” menu item delete. Clicking on delete will remove this sign communication configuration from its associated sign configuration and return to the previous screen.

Figure 3.34: DMS read-only sign configuration with option to delete
Figure 3.35 shows the editable currently selected communication configuration. Clicking on the x icon will cancel any edits, and on the check mark icon will save any edits and return to the sign communication read-only screen. Clicking on the more options delete menu item will completely discard this communication configuration and return to the sign configuration edit screen.

Figure 3.35: DMS edit sign communication
Figure 3.36 shows the completed selectable 170 sign configuration with at least one associated communication configuration.
Figure 3.37 shows the read-only sign configuration when the 170 sign is selected from the signs screen shown above in Figure 3.35. Clicking on the pencil icon will open the edit sign configuration screen with this configuration.

![Sign Configuration](image)

**Figure 3.37:** DMS sign configuration with option to edit
Figure 3.38 shows the editable currently selected sign configuration. Clicking on the x icon will cancel any edits, and on the check mark icon will save any edits and return to the sign configuration read-only screen. Clicking on the add icon will open the create communication configuration screen.

Figure 3.38: DMS edit sign configuration
Figure 3.39 shows the editable currently selected sign configuration. Clicking on the delete menu item will completely discard this sign configuration and associated communication configuration and return to the sign configurations screen.

Figure 3.39: DMS edit sign configuration with option to delete
Figure 3.40 shows the creation of a model 500 sign with a 2070 controller.

Figure 3.40: DMS 2070 create sign configuration
Figure 3.41 shows the selectable protocol options of SignView and NTCIP. The 2070 controller is running SignView and as such SignView is selected for the protocol option.

![Figure 3.41: DMS create sign communication protocol options](image)

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Figure 3.42 shows the selectable endpoint type options of TCP, Telnet, and ComPort. The 2070 controller is interfaced over Ethernet and as such TCP is selected for the endpoint type.

Figure 3.42: DMS create sign communication endpoint type options
Figure 3.43 shows the configured parameters to communicate to the SignView 2070 over TCP via the Airconsole adapter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>Ethernet via Airconsole</td>
</tr>
<tr>
<td>Protocol</td>
<td>Signview</td>
</tr>
<tr>
<td>Endpoint type</td>
<td>Tcp</td>
</tr>
<tr>
<td>Host</td>
<td>192.168.11.101</td>
</tr>
<tr>
<td>Port</td>
<td>771</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
<td>0</td>
</tr>
<tr>
<td>Read Timeout</td>
<td>16000</td>
</tr>
<tr>
<td>Socket Connection Timeout</td>
<td>20000</td>
</tr>
<tr>
<td>Socket Read Timeout</td>
<td>20000</td>
</tr>
</tbody>
</table>

**Figure 3.43: DMS 2070 sign communication configuration**
Figure 3.44 shows the configured 2070 sign with a single associated TCP via Airconsole communications configuration.
Figure 3.45 shows completed configurations for a 170 sign communicating over a serial connection, and a 2070 sign communicating over Ethernet.
Figure 3.46 shows the configured 170 sign configuration when selected from the signs screen.
Figure 3.47 shows the result of clicking on a communication configuration from a read-only sign configuration screen as seen in Figure 3.45. The basic sign screen is composed of a sign rendering and a message builder. The image view is composed of a draft view and a current view. The message builder supports two pages, three lines per page, with selectable fonts per line.

**Figure 3.47: DMS sign configured with the 170 sign and serial communications configurations**
Figure 3.48 shows the message builder contents rendered in real-time and displayed in the draft image tab. The draft and current tabs are clickable and swipeable.

Figure 3.48: DMS sign in draft message mode
Figure 3.49 shows the message continuing to be entered with an additional line of text and the selection of an alternate font.

Figure 3.49: DMS sign draft mode font options
Figure 3.50 shows the immediate rendering of the draft message following the selection of the double-stroke font in line two. When the draft message and draft image are complete the contents can be sent to the sign. The up-arrow icon sends the current draft message to the sign and will appear on the sign exactly as rendered on screen.

Figure 3.50: DMS sign draft mode displaying multi-font rendering
Figure 3.51 shows the send message operation in progress. During this process the message is sent to the sign, and then the contents of the sign are requested for verification purposes.

Figure 3.51: DMS sign sending draft configuration to the 170 controller
Figure 3.52 shows the verified current image displayed on the 170 sign. Clicking on the down-arrow icon will request the posted sign image and display it in the current image tab. Clicking on the empty sign icon will send a blank sign command, and clicking on the three offset horizontal lines icon will clear the message builder.

Figure 3.52: DMS sign displaying the content currently stored on the 170 controller
Figure 3.53 shows the configured 2070 sign configuration when selected from the signs screen.
Figure 3.54 shows the verified current image displayed on the 2070 sign.

Figure 3.54: DMS sign displaying the content currently stored on the 2070 controller
Figure 3.55 shows an image taken by the built-in camera functionality. The camera screen is displayed when selected from the main menu.

Figure 3.55: Sample DMS camera image in lab test
Figure 3.56 shows the gallery composed of camera images. The gallery is displayed when selected from the main menu.

Figure 3.56: DMS camera image gallery
Figure 3.57 shows a selected gallery image. Selection of one or more images is performed by long-pressing on images of interest. Once selected, the various menu items can be used to perform operations. Clicking on the appropriate circular-arrow icons will rotate the image left or right by 90 degrees. Clicking on the more options delete menu item will remove all selected images. Clicking on the pencil icon will open the annotation screen.

Figure 3.57: DMS camera gallery with image selected
Figure 3.58 shows the annotation screen with three primary modes: draw, text, and zoom/crop. Clicking on the pencil icon will set the draw mode, on the A icon will set the insert text mode, and on the arrows icon will set the zoom/crop mode. In the draw mode, freestyle drawings can be made over the top of the selected image. The more option menu items includes color, line width, font size, undo, and delete. Clicking on the color menu option allows for the selection of the drawing or text color.
Figure 3.59 shows the result of clicking on the line width menu item.

Figure 3.59: DMS camera image annotation line width selection
Figure 3.60 shows the result of several drawings of various colors and line widths, as well as insertion of text. Selection of the checkmark icon will save the annotated image in the gallery alongside the original unannotated image.

Figure 3.60: Annotated DMS camera image
Figure 3.61 shows the original and annotated images.

Figure 3.61: DMS camera image gallery including annotated and unmodified original images
Figure 3.62 shows the various app settings currently set to default values. The pixel rendering supports circle and square options. The input filters support converting all text to uppercase, and the option of displaying and selecting a substitute character for invalid message input characters.
Figure 3.63 shows enabling the editable multi-string field for building messages.

Figure 3.63: DMS settings with show multi-string enabled
Figure 3.64 shows the enabled multi-string field with the standards representation of the text from the message builder. Multi-string is the primary input to the NTCIP signs and is included for direct support of that standard. However, even in that case the multi-string is built directly from the message builder, and is not necessary to operate a standard two-page three-line sign. However, the NTCIP standard supports a rich set of multi-string standards and the ability to manipulate the input is provided through this option.
Figure 3.65 shows enabling the event log field for displaying event details in the sign screen.

![DMS settings with show event log enabled](image)

**Figure 3.65: DMS settings with show event log enabled**
Figure 3.66 shows the log level selections for messages to include in the sign event log.
Figure 3.67 shows the event log displaying the details of the message communications between the software and the on-site sign controller. For technical end users the event log levels could be set to include the trace level as shown. However, for operations users this event log would be configured to only display errors, warnings, and high-level information.

Figure 3.67: DMS sign with show event log enabled
Figure 3.68 shows the log level selection options. Typically, all but the debug levels will be selected for technical level controller communications debugging.
Figure 3.69 shows the 2070 sign following a detail request.

Figure 3.69: DMS sign following a detail request
Figure 3.70 shows the log configured with error, warn, info, and trace level options. The log levels are color coded. The log entries are currently configured to begin with a timestamp, followed by the first letter of the log level, class, method, and message. The trace level log entries are typically followed by byte level send and receive data. The log shown is the result of a detail request from the 2070 controller. The log view is scrollable and the newest entries are posted at the bottom.
Figure 3.71 shows the resultant text annotation dialog by clicking on the pencil icon. Any text entered in this dialog will be entered into the existing log with the current timestamp.

Figure 3.71: DMS log begin new test annotation
Figure 3.72 shows the log displaying the “BEGIN NEW TEST” annotation at the bottom of the log.
Figure 3.73 shows building of the “NEW TEST” message.

Figure 3.73: DMS sign draft new test message
Figure 3.74 shows the result of clicking on the up-arrow icon sending the new test message to the sign and awaiting a detail request for verification. All communications during this transaction are to be logged.
Figure 3.75 shows the currently display message on the sign.

Figure 3.75: DMS sign displaying the content currently stored on the controller
Figure 3.76 shows the log entries due to the new test transactions.
Figure 3.77 shows the log annotation to mark the “END NEW TEST”.

Figure 3.77: DMS log end new test annotation
Figure 3.78 shows the end of the new test annotation.

Figure 3.78: DMS log displaying the end new test annotation

File Locations

/sdcard/Android/data/edu.ucdavis.ahmct.dms/files/configurations
/sdcard/Android/data/edu.ucdavis.ahmct.dms/files/logs
/sdcard/Android/data/edu.ucdavis.ahmct.dms/files/pictures
Configurations

File Format

```json
[
{
  "communicationConfigurations": [
    {
      "drop": 80,
      "endpoint": {
        "type": "COMPORT",
        "baud": 1200,
        "dataBits": "EIGHT",
        "flowControl": "NONE",
        "parity": "NONE",
        "purgeRx": true,
        "purgeTx": true,
        "rts": true,
        "stopBits": "ONE",
        "acknowledgementTimeout": 8000,
        "host": "192.168.10.1",
        "port": 3696,
        "socketConnectionTimeout": 20000,
        "socketReadTimeout": 20000,
        "idleCloseTimeout": 0,
        "readTimeout": 16000,
        "name": "ComPort"
      },
      "name": "Serial via Airconsole",
      "protocol": "SIGNVIEW"
    }
  ]
},
]
```
"location":"ucdavis",
"model":"MODEL_500",
"name":"170"
},
{
  "communicationConfigurations":[
  {
    "drop":81,
    "endpoint":{
      "type":"TCP",
      "host":"192.168.11.101",
      "port":771,
      "socketConnectionTimeout":20000,
      "socketReadTimeout":20000,
      "idleCloseTimeout":0,
      "readTimeout":16000,
      "name":"Tcp"
    },
    "name":"Ethernet via Airconsole",
    "protocol":"SIGNVIEW"
  }
  ],
"location":"ucdavis",
"model":"MODEL_500",
"name":"2070"
}
Sign configuration object parameters

1. name - the name or description of the sign, not null
2. model - the sign model, not null, valid values {MODEL_500, MODEL_510, MODEL_520, MODEL_710, MODEL_720, MODEL_730}
3. location - the location of the sign, not null
4. communicationConfigurations - a list of sign communication objects, not null

Sign communication configuration object parameters

1. name - the name or description of the communication configuration, not null
2. protocol - the protocol of the communication configuration, not null, valid values {SIGNVIEW, NTCIP}
3. endpoint - the endpoint type of the communication configuration, not null, valid values {TCP, COMPORT}
4. drop - the drop number of the communication configuration, valid values [0, inf)

TCP endpoint object parameters

1. name - the endpoint name or description (somewhat duplicative of the communication configuration name and likely to be deprecated), not null, not empty
2. idleCloseTimeout - the idle close timeout of the operations manager in (ms) where a value of 0 implies a closure after each operation, valid values [0, inf)
3. readTimeout - the read timeout of the operations manager in (ms), valid values [0, inf)
4. host - the hostname or ip address, not null, not empty
5. port - the port number, valid values [1, 65535]
6. socketConnectionTimeout - the socket connection timeout in (ms) where a value of 0 implies none, valid values [0, inf)
7. socketReadTimeout - the socket read timeout in (ms) where a value of 0 implies none, valid values [0, inf)
ComPort endpoint object parameters

1. name - the endpoint name or description (somewhat duplicative of the communication configuration name and likely to be deprecated), not null, not empty
2. idleCloseTimeout - the idle close timeout of the operations manager in (ms) where a value of 0 implies a closure after each operation, valid values [0, inf)
3. readTimeout - the read timeout of the operations manager in (ms), valid values [0, inf)
4. host - the hostname or ip address, not null, not empty
5. port - the port number, valid values [1, 65535]
6. socketConnectionTimeout - the socket connection timeout in (ms) where a value of 0 implies none, valid values [0, inf)
7. socketReadTimeout - the socket read timeout in (ms) where a value of 0 implies none, valid values [0, inf)
8. acknowledgementTimeout - the option negotiation acknowledgement timeout in (ms), valid values [0, inf)
9. baud - the baud rate to request at initialization, valid values [1, inf)
10. dataBits - the data bits to request at initialization, not null, valid values {FIVE, SIX, SEVEN, EIGHT}
11. parity - the parity to request at initialization, not null, valid values {NONE, ODD, EVEN, MARK, SPACE}
12. stopBits - the stop bits to request at initialization, not null, valid values {ONE, TWO, ONE_POINT_FIVE}
13. flowControl - the flow control to request at initialization, not null, valid values {NONE, XONXOFF, RTSCTS}
14. rts - whether to request that the RTS be set on at initialization, valid values {true, false}
15. purgeRx - whether to request that the access server receive buffer be purged at initialization, valid values {true, false}
16. purgeTx - whether to request that the access server transmit buffer be purged at initialization, valid values {true, false}
Chapter 4:
Handheld Diagnostic Controller Design
CCTV App

This chapter discusses design and implementation of the HHDC CCTV app software. The analogous DMS app design and implementation is presented in Chapter 3. The requirements for the HHDC CCTV app are provided in Appendix D.

CCTV App Overview

The HHDC DMS app supports CCTV configuration and diagnostics. It interfaces to CCTV controllers in the field through both network and serial interfaces, and supports full CCTV configuration and diagnostics.

The CCTV app can access Caltrans CCTV systems remotely over the network, or directly at the CCTV field location. Local connection from the HHDC to the CCTV components is supported by Wi-Fi-to-network, Universal Serial Bus (USB)-to-network, Wi-Fi-to-serial, or USB-to-serial adapters and associated software. Remote network connection is typically over standard tablet Wi-Fi or cellular connection.

Using these various wired and wireless connection methods, and supported by the CCTV app and HHDC kit contents, it is possible to connect to the CCTV cameras over network and/or serial connections for diagnostic and configuration purposes. Some common Caltrans use cases are:

1. Wired/wireless network connection to a CCTV field element cabinet

2. Wired/wireless serial connection to a CCTV camera

The CCTV app is standards-based wherever possible, and support standards commonly used by Caltrans and other DOTs. The app support local and remote diagnosis and configuration of CCTV cameras. For Caltrans-specific use, the app supports the Pelco-D, Cohu-I, and ONVIF (Profile S) protocols. The app uses modular drivers to implement camera protocols. The CCTV app supports TCP/IP communications over Wi-Fi, cellular, and USB. It also supports serial communications over Wi-Fi and USB.

CCTV App Design

The CCTV app was designed for Android (version 4.1 and later). It is written in Java, and leverages the Android API. The app provides function-specific
screens which are referenced herein. It supports well-known smartphone and
tablet gestures, including tap, swipe, double-tap-slide, and pinch. This section
documents the overall CCTV app design.

The primary CCTV functions, as illustrated in the fragment graph of Figure 4.1,
are camera configuration and communication configuration, including
creating, editing, viewing, and selection, camera streaming, control, and
settings, and logging for error handling and debugging.

Figure 4.1: CCTV fragment graph

The overall configuration design is nearly identical to the DMS configuration
design described in Chapter 3, with the exception of camera-specific options
(models, protocols, etc.). The Pictures (i.e. tablet camera), Gallery, and Log
functions are identical in every way to the DMS app.

The primary difference between the DMS app and the CCTV app are the
primary operation screens (i.e. camera vs. sign). The camera screen was
designed as a full-screen streaming viewer overlaid with standard PTZ controls.
Other common controls (presets, focus, brightness, iris, etc.) are accessed
through menu items.
CCTV App Implementation

The HHDC CCTV app supports common video protocols shown in Table 4.1. The supported PTZ protocols are provided in Table 4.2.

Table 4.1: Supported CCTV video protocols

<table>
<thead>
<tr>
<th>Protocol</th>
</tr>
</thead>
<tbody>
<tr>
<td>MPEG-4</td>
</tr>
<tr>
<td>H.264</td>
</tr>
</tbody>
</table>

Table 4.2: Supported CCTV PTZ protocols

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pelco-D</td>
<td></td>
</tr>
<tr>
<td>Cohu-I</td>
<td></td>
</tr>
<tr>
<td>ONVIF (Profile S)</td>
<td>2.2</td>
</tr>
</tbody>
</table>

The HHDC app can handle various CCTV configurations. Several configurations exist in various Caltrans districts, as illustrated in Figures 4.2 – 4.4.
Figure 4.2: District configuration CCTV type A

Figure 4.3: District configuration CCTV type B
Camera configurations are stored as follows:

- JavaScript Object Notation (JSON) .json files
- Primarily (de)serialization of classes:
  - CameraConfiguration
  - CameraCommunicationConfiguration
  - TcpEndpoint
  - ComPortEndpoint
- EXTERNALFILES/configurations/cctv_cameras.json
- Updated after every modification

Use cases are illustrated in Figure 4.5 (typical) and Figure 4.6 (requiring field element network visibility).
Figure 4.5: Typical CCTV use cases

Figure 4.6: CCTV use case requiring field element network visibility
CCTV Software Problems
Camera/Encoder Video Protocol Issues

**MJPEG Issues**

Motion JPEG is not natively supported by the Android platform. Initial implementations of the drivers and implementation methodologies available at the time were non-performant. However, as of this writing, there appear to be new driver candidates for implementation.

**MPEG4 Issues**

No issues to report with lab testing.

**H.264 Issues**

No issues to report with lab testing.

**PTZ Protocol Issues**

**Pelco-D Issues**

No issues to report with lab testing, although the specification was not completely implemented for a variety of reasons, not limited to access to a narrow range of test cameras, and many reported/documents specification vs. camera implementation inconsistencies.

**Cohu-I Issues**

No issues to report with lab testing, although the specification was not completely implemented, for reasons noted in the Pelco-D section.

**ONVIF Issues**

ONVIF Profile S is a large specification. The entire mandatory client specification was developed and much of the conditional/optional specification. However, much of the breadth of the complete test coverage is not possible due to conditional/optional server implementation requirements and/or available verification cameras.

**Drivers**

**Pelco-D**

All widely-used specifications were implemented and tested.
Cohu-I

All widely-used specifications were implemented and tested.

ONVIF Profile S

All mandatory and much of the conditional/optional client specifications were implemented.

Primary Implemented Features

1. User authentication (Digest Authentication)
2. Query services and capabilities
3. Media transport (RTP/RTSP/HTTP/TCP)
4. Video streaming (MPEG4, H.264)
5. Video encoder configuration
6. PTZ move, presets, home, and configuration
CCTV App Screen Shots

This section contains the screen shots for the CCTV app, which is based on the design mockups of the previous section.

Figure 4.7 shows the primary startup screen for the CCTV app. Typically, after opening the app, the end user will immediately select a predefined camera configuration to begin testing and/or operating a camera. Clicking on the add button will begin creation of a new camera configuration.

Figure 4.7: CCTV startup screen
Figure 4.8 shows the primary menu of the CCTV app. The menu is opened using one of two methods. The first is by swiping from the left edge of the screen to the right, and the second is by clicking on the 3-line icon in the upper left corner of all other screens (e.g. Figure 3.9). The menu is closed by either selecting a menu item, or swiping left. Using this menu, the user can access functionality for cameras, app configuration, CCTV app built-in camera and gallery, a log, and app settings.
Figure 4.9 shows the default state of a new create camera configuration screen. The camera configuration is composed of a camera name, location, and one or more camera communication methods.

Figure 4.9: CCTV create camera configuration
Figure 4.10 shows an example camera configuration, here for creation of camera 1.

Figure 4.10: CCTV create sign configuration with example values
Figure 4.11 shows the default create camera communication configuration. All camera communication configurations are composed of a name, protocol, endpoint type, drop, depending on protocol, and specific additional parameters depending on the selected endpoint type.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>Ethernet via Airconsole</td>
</tr>
<tr>
<td>Protocol</td>
<td>Cohu I</td>
</tr>
<tr>
<td>Endpoint type</td>
<td>ComPort</td>
</tr>
<tr>
<td>Drop</td>
<td>0</td>
</tr>
<tr>
<td>Host</td>
<td>192.168.10.1</td>
</tr>
<tr>
<td>Port</td>
<td>3696</td>
</tr>
<tr>
<td>Idle Close Timeout</td>
<td>0</td>
</tr>
<tr>
<td>Read Timeout</td>
<td>16000</td>
</tr>
<tr>
<td>Socket Connection Timeout</td>
<td>20000</td>
</tr>
<tr>
<td>Socket Rend Timeout</td>
<td>20000</td>
</tr>
<tr>
<td>Acknowledgement Timeout</td>
<td>8000</td>
</tr>
<tr>
<td>Baud</td>
<td>1200</td>
</tr>
<tr>
<td>Data Bits</td>
<td>8</td>
</tr>
</tbody>
</table>

Figure 4.11: CCTV create sign communication with default values
Figure 4.12 shows the camera communication protocol options composed of Cohu I, Pelco D, and Onvif.
Figure 4.13 shows the camera communication endpoint type options composed of Tcp, Telnet, and ComPort.
Figure 4.14 shows an example camera communication configuration. In this example, we are creating a communication configuration for camera 1 set to communicate Onvif over TCP.

**Figure 4.14: CCTV create camera communication configuration with example values**
Figure 4.15 shows the completed camera and associated communication configuration.

Figure 4.15: CCTV camera configuration with an Onvif over Tcp communication configuration
Figure 4.16 shows our example camera configuration, camera 1, available for use.

Figure 4.16: CCTV list of configured cameras
Figure 4.17 shows an example camera configuration, here for creation of camera 2.

![Create Camera Configuration](image)

**Figure 4.17: CCTV create camera configuration with example values**
Figure 4.18 shows an example camera communication configuration, here creating a communication configuration for camera 2 set to communicate Cohu I over TCP.
Figure 4.19 shows the completed camera and associated communication configuration.

Figure 4.19: CCTV camera configuration with a Cohu I over Tcp communication configuration
Figure 4.20 shows an example camera communication configuration, here creating a second communication configuration for camera 2 set to communicate Pelco D over serial.

**Figure 4.20: CCTV create a second camera communication configuration with example values**
Figure 4.21 shows the completed camera and associated communication configurations. This example shows that it is possible to have more than one communication configuration per camera. This is useful in cases where it is necessary to exercise multiple camera protocols or connect over several interfaces (i.e. local network, remote network, and local serial).

**Figure 4.21: CCTV camera configuration with multiple communication configurations**
Figure 4.22 shows example camera configurations, camera 1 and camera 2, available for use.

Figure 4.22: CCTV list of configured cameras
Figure 4.23 shows the results of clicking on a communication configuration from a read-only camera configuration screen as seen in Figure 4.22. The basic screen shows the streaming content from the camera, with menu options supporting, from left to right, PTZ control, presets, brightness, focus, overlays, and screenshots.

Figure 4.23: CCTV camera displaying streaming content
Figure 4.24 shows the results of clicking on the PTZ menu icon and enabling on-screen control. Control of the pan/tilt is accomplished by using a finger within the control circle like a joystick. The control supports movement in any direction, and the speed is a function of distance from the center.

Figure 4.24: CCTV camera with PTZ controls enabled
Figure 4.25 shows the results of clicking on the presets menu icon and enabling the on-screen buttons. Setting a preset is accomplished by long-pressing a selected button, while recalling a preset location is accomplished by a normal short button click.

Figure 4.25: CCTV camera with presets enabled
Figure 4.26 shows the camera view, as seen in Figure 4.25, in a zoomed out state. Zoom out is accomplished by using the PTZ control pinch-to-zoom gestures. Bringing two fingers together inside the control will zoom out the camera view as a function of finger spacing.

Figure 4.26: CCTV camera showing zoom out state
Figure 4.27 shows the camera view, as seen in Figure 4.25, in a zoomed in state. Zoom in is also accomplished by using the PTZ control pinch-to-zoom gestures. Separating two fingers apart inside the control will zoom in the camera view as a function of finger spacing.

Figure 4.27: CCTV camera showing zoom in state
Figure 4.28 shows the camera view, as seen in Figure 4.25, in a panned left state. This was accomplished by placing a finger within the control somewhere between the center and the left edge. Note that the distance from the center of the control affects the speed of the camera motion.

Figure 4.28: CCTV camera showing pan left state
Figure 4.29 shows the camera view, as seen in Figure 4.25, in a panned left and tilted down state. This was accomplished by placing a finger within the control somewhere between the center and the lower left edge.

Figure 4.29: CCTV camera showing pan left tilt down state
Figure 4.30 shows the camera view, as seen in Figure 4.25, in a panned right and tilted down state. This was accomplished by placing a finger within the control somewhere between the center and the lower right edge.
File Locations
/sdcard/Android/data/edu.ucdavis.ahmct.cctv/files/configurations
/sdcard/Android/data/edu.ucdavis.ahmct.cctv/files/logs
/sdcard/Android/data/edu.ucdavis.ahmct.cctv/files/pictures

Configurations

File Format
[
  {
    "communicationConfigurations" : [
      {
        "drop" : 0,
        "endpoint" : {
          "type" : "TCP",
          "host" : "192.168.11.101",
          "port" : 771,
          "socketConnectionTimeout" : 20000,
          "socketReadTimeout" : 20000,
          "idleCloseTimeout" : 0,
          "readTimeout" : 16000,
          "name" : "Tcp"
        },
        "name" : "Ethernet via Airconsole",
        "protocol" : "ONVIF"
      }
    ],
    "location" : "ucdavis",
    "name" : "camera 1"
  },
  {
    "communicationConfigurations" : [
      {
      }]}]
{  
  "drop":0,  
  "endpoint":{  
    "type":"TCP",  
    "host":"192.168.11.101",  
    "port":771,  
    "socketConnectionTimeout":20000,  
    "socketReadTimeout":20000,  
    "idleCloseTimeout":0,  
    "readTimeout":16000,  
    "name":"Tcp"  
  },  
  "name":"Ethernet via Airconsole",  
  "protocol":"COHUI"  
},

{  
  "drop":0,  
  "endpoint":{  
    "type":"COMPORT",  
    "baud":1200,  
    "dataBits":"EIGHT",  
    "flowControl":"NONE",  
    "parity":"NONE",  
    "purgeRx":true,  
    "purgeTx":true,  
    "rts":true,  
    "stopBits":"ONE",  
    "acknowledgementTimeout":8000,  
    "host":"192.168.10.1",  
    "port":3696,  
    "socketConnectionTimeout":20000,  
    "socketReadTimeout":20000  
  }  
}
Camera configuration object parameters

1. name - the name or description of the sign, not null
2. location - the location of the sign, not null
3. communicationConfigurations - a list of sign communication objects, not null

Camera communication configuration object parameters

1. name - the name or description of the communication configuration, not null
2. protocol - the protocol of the communication configuration, not null, valid values {COHUI, PELCOD, ONVIF}
3. endpoint - the endpoint type of the communication configuration, not null, valid values {TCP, COMPORT}
4. drop - the drop number of the communication configuration, valid values [0, inf]
TCP endpoint object parameters

1. name - the endpoint name or description (somewhat duplicative of
   the communication configuration name and likely to be
   deprecated), not null, not empty
2. idleCloseTimeout - the idle close timeout of the operations manager
   in (ms) where a value of 0 implies a closure after each operation,
   valid values [0, inf)
3. readTimeout - the read timeout of the operations manager in (ms),
   valid values [0, inf)
4. host - the hostname or ip address, not null, not empty
5. port - the port number, valid values [1, 65535]
6. socketConnectionTimeout - the socket connection timeout in (ms)
   where a value of 0 implies none, valid values [0, inf)
7. socketReadTimeout - the socket read timeout in (ms) where a value
   of 0 implies none, valid values [0, inf)

ComPort endpoint object parameters

1. name - the endpoint name or description (somewhat duplicative of
   the communication configuration name and likely to be
   deprecated), not null, not empty
2. idleCloseTimeout - the idle close timeout of the operations manager
   in (ms) where a value of 0 implies a closure after each operation,
   valid values [0, inf)
3. readTimeout - the read timeout of the operations manager in (ms),
   valid values [0, inf)
4. host - the hostname or ip address, not null, not empty
5. port - the port number, valid values [1, 65535]
6. socketConnectionTimeout - the socket connection timeout in (ms)
   where a value of 0 implies none, valid values [0, inf)
7. socketReadTimeout - the socket read timeout in (ms) where a value
   of 0 implies none, valid values [0, inf)
8. acknowledgementTimeout - the option negotiation
   acknowledgement timeout in (ms), valid values [0, inf)
9. baud - the baud rate to request at initialization, valid values [1, inf)
10. `dataBits` - the data bits to request at initialization, not null, valid values `{FIVE, SIX, SEVEN, EIGHT}
11. `parity` - the parity to request at initialization, not null, valid values `{NONE, ODD, EVEN, MARK, SPACE}
12. `stopBits` - the stop bits to request at initialization, not null, valid values `{ONE, TWO, ONE_POINT_FIVE}
13. `flowControl` - the flow control to request at initialization, not null, valid values `{NONE, XONXOFF, RTSCTS}
14. `rts` - whether to request that the RTS be set on at initialization, valid values `{true, false}
15. `purgeRx` - whether to request that the access server receive buffer be purged at initialization, valid values `{true, false}
16. `purgeTx` - whether to request that the access server transmit buffer be purged at initialization, valid values `{true, false}`
Chapter 5: HHDC System Kit Hardware

The HHDC hardware is implemented as a kit which is packaged in a ruggedized case for easy field deployment and use. The primary kit components include a tablet, a Wi-Fi to serial/Ethernet device, USB to Recommended Standard (RS)-232 serial cables, USB to RS-422/485 serial cables, and an Ethernet cable. The general connectivity and role of the HHDC kit components is illustrated in Figure 5.1. Detailed discussions for the main components follow. The HHDC kit detailed hardware is listed in Table 5.1.

![Figure 5.1: General connectivity and role of the HHDC kit components](image)

Table 5.1: HHDC kit detailed hardware list

<table>
<thead>
<tr>
<th>Component</th>
<th>Component</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pelican case</td>
<td>Registered Jack (RJ45) to DB9F straight-through Adapter</td>
</tr>
<tr>
<td>Tablet</td>
<td>RJ45 to DB9F cross-over adapter</td>
</tr>
<tr>
<td>Airconsole XL</td>
<td>Ethernet cable</td>
</tr>
<tr>
<td>USB 170 C2 (RS-232) cable</td>
<td>Cross-over Ethernet adapter</td>
</tr>
<tr>
<td>USB Serial (RS-232/RJ45) cable</td>
<td>Chargers</td>
</tr>
<tr>
<td>USB to DE9M RS-232 cable</td>
<td>USB D2 CCTV (RS-422/RJ45) cable</td>
</tr>
<tr>
<td>Component</td>
<td>Component</td>
</tr>
<tr>
<td>-----------------------------------</td>
<td>-----------------------------------------------</td>
</tr>
<tr>
<td>DB9M to DB25F RS-232 adapter</td>
<td>USB D6 CCTV (RS-422/DB9M) cable</td>
</tr>
<tr>
<td>DB9M to DB25M RS-232 adapter</td>
<td>Bayonet Neill–Concelman (BNC) Cable</td>
</tr>
<tr>
<td>DB9M to DB9M adapter</td>
<td>National Television System Committee (NTSC) display</td>
</tr>
<tr>
<td>RS-232 to RS422 adapter</td>
<td></td>
</tr>
</tbody>
</table>

### Equipment

Figure 5.2 shows the complete HHDC kit when first opened. The Samsung tablet is used for running the developed applications, and the NTSC monitor is used for analog camera verification purposes.

![HHDC kit in carrying case](image)

**Figure 5.2: HHDC kit in carrying case**
Figure 5.3 shows the HHDC kit with the first layer of equipment removed. Below the tablet are two boxes of cables, chargers, and adapters. Below the monitor are the monitor charger, network cabling, and the interface cable to a standard 170 controller.
Figure 5.4 shows the HHDC kit with all layers of equipment removed. This figure shows the two cable and adapter storage box contents.
Figure 5.5 shows the HHDC kit Samsung tablet with high brightness screen running the DMS application.
Figure 5.6 shows the HHDC kit Airconsole adapter used as the primary communications channel between tablet and field equipment cabinets. The Airconsole provides a Wi-Fi interface for the tablet to connect and Ethernet, USB serial, and Bluetooth interfaces.
Figure 5.7 shows the HHDC kit Airconsole connected to an Ethernet connection for direct interfacing with network-capable equipment hardware.

Figure 5.7: HHDC Airconsole connected to Ethernet
Figure 5.8 shows the HHDC kit Airconsole connected to a USB serial cable. Figures 5.9-5.11 show supported cables. The kit includes both RS-232 and RS-422 USB serial cables interfaced to various interfacing connectors.
Figure 5.9 shows the HHDC kit USB serial RS-232 to 170-CS connector cable used to connect the Airconsole directly to a standard 170 with serial C2 port.

Figure 5.9: HHDC kit USB serial RS-232 to 170-C2 connector cable
Figure 5.10 shows the HHDC kit USB serial RS-422 to D2 CCTV RJ45 connector cable used to connect the Airconsole directly to a standard D2 camera PTZ controller.
Figure 5.11 shows the HHDC kit USB serial RS-422 to D6 CCTV DE-9 connector cable used to connect the Airconsole directly to a standard D6 camera PTZ controller.

Figure 5.11: HHDC kit USB serial RS-422 to D6 CCTV DE-9 connector
Chapter 6:  
HHDC Console Software

This chapter discusses the selection of the appropriate Console app for inclusion in the HHDC. The requirements for this app are provided in Appendix E.

Overview

As part of this research, AHMCT evaluated various COTS console apps for inclusion in the HHDC app suite. AHMCT assessed available features vs. anticipated Caltrans needs. In conjunction with Caltrans, AHMCT selected the most appropriate serial console app, and included it in the HHDC app suite. The Console app provides a general command-line interface (CLI) for interfacing with a wide range of field element hardware. The Console app can be used to connect to devices, send commands via CLI, and display resulting text-based field element response in the console screen.

The Console app can access general Caltrans field elements remotely over the network, or directly at the field location. Local connection from the HHDC to the field element is supported by Wi-Fi-to-network, USB-to-network, or Wi-Fi-to-serial adapters. Remote network connection is typically over standard tablet Wi-Fi or cellular connection. The selected Console app supports Secure Shell (SSH) and Telnet through the local CLI with multiple command history, copy and paste, macros, external keyboard support, and connection management, among other powerful features.

Comparison

Six popular and capable console apps were evaluated against the requirements of Appendix E. The evaluation results are presented in Table 5.1. Based on the requirements and a head-to-head comparison, the final app selected for inclusion in the HHDC is JuiceSSH Pro. The app is installed on each of the HHDC kit tablets. For this evaluation, features were deemed much more important than cost. The app is low-cost in the context of HHDC, and in the general app realm.
Table 6.1: Console app feature matrix

<table>
<thead>
<tr>
<th>Features</th>
<th>JuiceSSH Pro</th>
<th>Better Terminal Emulator</th>
<th>Terminal IDE</th>
<th>Terminal Emulator</th>
<th>ConnectBot</th>
<th>SerialBot</th>
</tr>
</thead>
<tbody>
<tr>
<td>Android 5.0 Compatible</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Local Shell</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>SSH</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Mosh</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Telnet</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Command History</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Copy and Paste</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Connection Management</td>
<td>Yes</td>
<td>?</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Macros</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Extensible</td>
<td>Yes</td>
<td>?</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>External Keyboards</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Network (Wi-Fi / USB)</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Serial over Network</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Cost</td>
<td>$6.89</td>
<td>$3.99</td>
<td>Free</td>
<td>Free</td>
<td>Free</td>
<td>Free</td>
</tr>
</tbody>
</table>

**Final Selection**

The final selection for the HHDC Console app is the COTS app JuiceSSH Pro, available on the Google Play Store. The selection was based on the requirements of Appendix E, as well as more subjective criteria agreed upon between AHMCT and Caltrans. Several screen shots for the Console app views are shown in Figures 6.1 – 6.4. While this app is currently the best match for requirements and subjective criteria, apps are regularly being upgraded, and new apps are introduced often. It is in Caltrans’ interest to monitor the state-of-practice in Android console apps, and consider replacing the existing Console app, or adding additional choices for the user. On the other hand, familiarity with a specific Console app’s interface and workflow is quite important, and should not be discounted when considering a switch.

Figure 6.1 shows the Console app’s Command-Line View. This is the standard CLI for interacting with devices.
Figure 6.1: Console app Command-Line View (courtesy of Sonelli Ltd.)

Figure 6.2 shows the Console app’s Keyboard View. This is the standard Android popup keyboard allowing the user to type commands into the CLI.

Figure 6.2: Console app Keyboard View (courtesy of Sonelli Ltd.)
Figure 6.3 shows the Console app’s Connection View. In this view, the user can check connection status with the given ITS field element. In this figure, one connection has been created for a host nicknamed Merlin.

![Console app Connection View](image)

**Figure 6.3: Console app Connection View (courtesy of Sonelli Ltd.)**

Figure 6.4 shows the Console app’s Configuration View. This allows the user to change configuration options for connecting to an ITS field element. In this figure Merlin’s basic settings are being shown, and can be changed. Key settings include nickname, type (e.g. SSH or Telnet), host address, user identity (if any), and port (default SSH port is 22).
Figure 6.4: Console app Configuration View (courtesy of Sonelli Ltd.)
Chapter 7: Conclusions and Future Research

Key contributions of this research project include:

- Development and testing of the HHDC DMS app
- Development and testing of the HHDC CCTV app
- Selection and testing of the HHDC console app
- Development and testing of the HHDC hardware kit
- Enabling of HHDC for two key Caltrans ITS field elements, DMS and CCTV
- Proof of the benefits of the HHDC approach for system diagnostics and control

The original work plan included two rounds of testing, i.e. alpha and beta testing. This was expected to occur in Districts 2, 3, 4, 6, and 10. Due to delays in the development cycle, this testing was curtailed. AHMCT performed internal testing of the apps and the kit. Additional limited testing was performed by the Caltrans PM.

The HHDC development yielded numerous lessons learned. The software development, demonstration, and delivery took substantially longer than originally estimated. The researchers and Caltrans project management have discussed this issue, and have identified key issues for future development. The most significant issue was a mindset which focused on handling edge case scenarios, i.e. situations that could arise on a relatively rare basis and which would adversely affect HHDC performance or use. The researchers and Caltrans management agree that it will in the future be better to focus on providing core functionality early and on schedule. In this way, a system with perhaps 80% functionality could be tested and demonstrated. This reduces the risk of long development delays. It would also provide the researchers and Caltrans with a working system to test, facilitating further debugging and development, as well as test-based refinement of functionality, features, and user interface. This is a fundamental principle for software engineering, yet there does seem to be a need to reinforce it, as the urge for perfection is strong in typical researchers, engineers, and software developers.

The likelihood of HHDC deployment in its current specific implementation is now low. Based on organizational and technical aspects, the Android operating system was selected for the HHDC implementation. At the time of this decision, this was the clear choice. However, since this decision, Caltrans policy now
dictates that all smartphone and tablet devices will be Apple iOS-based. While this is the current policy, due to procurement timing, Caltrans has also fielded a large number of Microsoft Windows-based ToughBooks for Maintenance field use. The net result is that there is currently no place within Caltrans in the foreseeable future for a system implemented on Android.

Future work may include:

- Support for further HHDC testing at the district user level
- Design and implementation of similar HHDC apps for additional ITS field elements including, but not limited to:
  - VDS
  - RWIS
  - Microwave VDS
  - Ramp metering systems
- Porting existing development to iOS

Given the above note regarding Caltrans and Android, it is feasible for Caltrans to continue testing the HHDC to assess the functional benefit. It may also allow a more detailed assessment of the HHDC user interface. However, for any full-scale deployment of the HHDC concept, the system will need to be ported (iOS) or completely rewritten (Windows) for a platform currently supported within Caltrans.
References


# Appendix A: Glossary of Common Terms and Acronyms for Requirements

<table>
<thead>
<tr>
<th>Term or Acronym</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>3G</td>
<td>3rd generation of mobile telecommunications technology</td>
</tr>
<tr>
<td>4G</td>
<td>4th generation of mobile telecommunications technology</td>
</tr>
<tr>
<td>4G</td>
<td>4th generation of mobile telecommunications technology</td>
</tr>
<tr>
<td>AC</td>
<td>Alternating Current</td>
</tr>
<tr>
<td>ADDCO</td>
<td>A portable changeable message sign control protocol</td>
</tr>
<tr>
<td>Android</td>
<td>A mobile operating system based on the Linux kernel developed by Google</td>
</tr>
<tr>
<td>App</td>
<td>A mobile OS software application</td>
</tr>
<tr>
<td>AVMS</td>
<td>Advanced Variable Message Sign</td>
</tr>
<tr>
<td>BNC</td>
<td>A quick connect/disconnect radio frequency connector (Bayonet Neill–Concelman) used for coaxial cable</td>
</tr>
<tr>
<td>CCTV</td>
<td>Closed Circuit Television</td>
</tr>
<tr>
<td>CMS</td>
<td>Changeable Message Sign</td>
</tr>
<tr>
<td>Cohu</td>
<td>A PTZ control protocol</td>
</tr>
<tr>
<td>DC</td>
<td>Direct Current</td>
</tr>
<tr>
<td>DE-9</td>
<td>A D-subminiature 9-pin connector commonly used for serial communications</td>
</tr>
<tr>
<td>DMS</td>
<td>Dynamic Message Sign</td>
</tr>
<tr>
<td>Field Element</td>
<td>An Intelligent Transportation System sensor or display device</td>
</tr>
<tr>
<td>Fps</td>
<td>Frames Per Second</td>
</tr>
<tr>
<td>Gesture</td>
<td>Touch patterns used to provide input to mobile applications</td>
</tr>
<tr>
<td>H.264</td>
<td>MPEG-4 Part 10, Advanced Video Coding</td>
</tr>
<tr>
<td>HHDC</td>
<td>Handheld Diagnostic Controller</td>
</tr>
<tr>
<td>IEEE</td>
<td>Institute of Electrical and Electronics Engineers</td>
</tr>
<tr>
<td>Term or Acronym</td>
<td>Definition</td>
</tr>
<tr>
<td>----------------</td>
<td>------------</td>
</tr>
<tr>
<td>IEEE 802.11a</td>
<td>54 Mbps max Wi-Fi at 5.8 GHz</td>
</tr>
<tr>
<td>IEEE 802.11ac</td>
<td>1300 Mbps max MIMO Wi-Fi using 3.4 GHz and 5.8 GHz</td>
</tr>
<tr>
<td>IEEE 802.11b</td>
<td>11 Mbps max Wi-Fi at 3.4 GHz</td>
</tr>
<tr>
<td>IEEE 802.11g</td>
<td>54 Mbps max Wi-Fi at 3.4 GHz</td>
</tr>
<tr>
<td>IEEE 802.11n</td>
<td>600 Mbps max MIMO Wi-Fi using 3.4 GHz and 5.8 GHz</td>
</tr>
<tr>
<td>IP Camera</td>
<td>Internet Protocol camera</td>
</tr>
<tr>
<td>ITS</td>
<td>Intelligent Transportation System</td>
</tr>
<tr>
<td>JPEG</td>
<td>Joint Photographic Experts Group</td>
</tr>
<tr>
<td>LAN</td>
<td>Local Area Network</td>
</tr>
<tr>
<td>LTE</td>
<td>Long-Term Evolution, an implementation of 4G</td>
</tr>
<tr>
<td>Micro-USB</td>
<td>A USB Micro-B type plug for connecting to a USB On-The-Go device</td>
</tr>
<tr>
<td>MIMO</td>
<td>Multiple Input Multiple Output</td>
</tr>
<tr>
<td>Motion JPEG</td>
<td>A video compression format in which each frame of digital video is compressed separately as a JPEG image</td>
</tr>
<tr>
<td>MPEG-4</td>
<td>A video encoding standard (Moving Picture Experts Group)</td>
</tr>
<tr>
<td>NTCIP</td>
<td>National Transportation Communications for Intelligent Transportation Systems Protocol</td>
</tr>
<tr>
<td>NTSC</td>
<td>National Television System Committee</td>
</tr>
<tr>
<td>OS</td>
<td>Operating System</td>
</tr>
<tr>
<td>OTG</td>
<td>On-The-Go</td>
</tr>
<tr>
<td>Pelco D</td>
<td>A PTZ control protocol</td>
</tr>
<tr>
<td>POE</td>
<td>Power Over Ethernet</td>
</tr>
<tr>
<td>PTZ</td>
<td>Pan Tilt Zoom</td>
</tr>
<tr>
<td>RCA</td>
<td>A connector designed by the Radio Corporation of America</td>
</tr>
<tr>
<td>RJ45</td>
<td>A 8-position 8-contact connector used for Ethernet over twisted pair cable</td>
</tr>
<tr>
<td>RoHS</td>
<td>Reduction of Hazardous Substances</td>
</tr>
<tr>
<td>RS</td>
<td>Recommended Standard</td>
</tr>
<tr>
<td>RS-232</td>
<td>A serial communication standard using singled-ended signaling over a short distance connection</td>
</tr>
<tr>
<td>RS-422</td>
<td>A serial communication standard using differential signaling over a long distance connection</td>
</tr>
<tr>
<td>RS-485</td>
<td>A serial communication standard similar to RS-422 with the addition of support for true multi-point connections</td>
</tr>
<tr>
<td>Term or Acronym</td>
<td>Definition</td>
</tr>
<tr>
<td>------------------</td>
<td>---------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>SignView</strong></td>
<td>California DOT proprietary DMS/CMS control protocol</td>
</tr>
<tr>
<td><strong>Sony Visca</strong></td>
<td>A PTZ control protocol</td>
</tr>
<tr>
<td><strong>TCP/IP</strong></td>
<td>Transmission Control Protocol / Internet Protocol</td>
</tr>
<tr>
<td><strong>URL</strong></td>
<td>Uniform Resource Locator</td>
</tr>
<tr>
<td><strong>USB</strong></td>
<td>Universal Serial Bus</td>
</tr>
<tr>
<td><strong>VPN</strong></td>
<td>Virtual Private Network</td>
</tr>
<tr>
<td><strong>Wi-Fi</strong></td>
<td>A wireless local area network based on IEEE 803.11 standards</td>
</tr>
<tr>
<td><strong>Wi-Fi Access Point</strong></td>
<td>A device that allows wireless devices based on IEEE 803.11 standards to connect to a wired network</td>
</tr>
</tbody>
</table>
The following are the system requirement for the Kit portion of the Handheld Diagnostic Controller system.

1. **Kit**
   1.1. The kit shall be used to diagnose and configure CCTV field elements
   1.2. The kit shall be used to diagnose and configure DMS field elements
   1.3. The kit shall be used to diagnose and configure generic field elements with a serial interface
   1.4. The kit shall support use locally at the field element
   1.5. The kit shall support local diagnosis and configuration of the CCTV field element as a whole
   1.6. The kit shall support local diagnosis and configuration of the DMS field element as a whole
   1.7. The kit shall support local diagnosis and configuration of the CCTV field element sub-systems individually
   1.8. The kit shall support local diagnosis and configuration of the DMS field element sub-systems individually
   1.9. The kit shall support use remotely from field element
   1.10. The kit shall support use remotely inside field element VPN network
   1.11. The kit may support use remotely outside field element VPN network
   1.12. The kit shall support remote diagnosis and configuration of the CCTV field element as a whole
   1.13. The kit shall support remote diagnosis and configuration of the DMS field element as a whole
   1.14. The kit shall be composed of a case housing various hardware, software, and cabling
   1.15. The kit shall include a single storage case
   1.16. The kit shall include a tablet
   1.17. The kit shall include all necessary interface cabling
   1.18. The kit shall include a Wi-Fi access point
   1.19. The kit may include a terminal server
   1.20. The kit may include a video encoder
   1.21. The kit shall include a video monitor
   1.22. The kit shall include software applications
   1.23. The kit shall be portable by a single person
   1.24. The kit shall weigh less than 20 lb
   1.25. The kit shall be easily deployed
   1.26. The kit shall be easily stored in a vehicle

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1.27. The kit shall have an operational temperate range of 0° to 70° C
1.28. The kit may have an operational temperature range of -20° to 70° C
1.29. The kit shall have a storage temperature range of -40° to 70° C

2. Storage Case
2.1. The storage case shall be portable
2.2. The storage case shall have a form factor similar to a briefcase
2.3. The storage case shall weigh less than less than 10 lb
2.4. The storage case shall have an interior volume of at least 0.5 cubic feet
2.5. The storage case shall be watertight
2.6. The storage case shall be dustproof
2.7. The storage case shall be crushproof
2.8. The storage case shall be impact resistant
2.9. The storage case shall be abrasion resistant
2.10. The storage case shall have form-fitting compartments to hold contents
2.11. The storage case shall be foam filled
2.12. The storage case shall allow end user customization of foam
2.13. The storage case shall be storable over -40° to 70° C

3. Tablet
3.1. The tablet shall be portable
3.2. The tablet shall be lightweight
3.3. The tablet shall be high resolution
3.4. The tablet shall include a display greater than 7 inches diagonal
3.5. The tablet shall be operable in typical outdoor lighting conditions
3.6. The tablet shall be drop resistant
3.7. The tablet shall be impact resistant
3.8. The tablet may use a protective enclosure
3.9. The tablet shall include Wi-Fi
3.10. The tablet shall support 3.4 GHz Wi-Fi band
3.11. The tablet may support 5.8 GHz Wi-Fi band
3.12. The tablet shall support 803.11b/g/n wireless
3.13. The tablet may support 803.11a wireless
3.14. The tablet may support 803.11ac wireless
3.15. The tablet shall have a runtime of at least 9 hours between charges
3.16. The tablet shall support the Android operating system
3.17. The tablet shall have a minimum Android OS version of 4.1
3.18. The tablet shall have USB networking compiled into the OS
3.19. The tablet shall be chargeable using a vehicle DC power outlet
3.20. The tablet shall be chargeable using an AC power outlet
3.21. The tablet shall include a camera
3.22. The tablet shall include a Micro-USB 3.0 port
3.23. The tablet shall be operable from 0° to 50° C
3.24. The tablet may be operable from -30° to 50° C for limited periods of time
3.25. The tablet shall be storable from -40° to 70° C

4. Cabling
4.1. The cabling shall include one Micro-USB B to USB A Female USB adapter pigtail
4.2. The cabling shall include one USB A Male to RJ45 Ethernet adapter pigtail
4.3. The cabling may include one USB A Male to RS232 DB-9 Female serial cable at least 3 ft long
4.4. The cabling may include one RS232 DE-9 Male to RS422/RS485 DE-9 Male adapter
4.5. The cabling may include one USB A Male to RS422/485 DE-9 Female serial cable at least 3 ft long
4.6. The cabling shall include one BNC Male to BNC Male coaxial cable at least 6 ft long
4.7. The cabling may include one DE-9 Male to 170-C2 Male serial cable at least 6 ft long
4.8. The cabling shall include one Ethernet cable at least 6 ft long
4.9. The cabling shall include one DE-9 gender changer
4.10. The cabling shall be RoHS compliant
4.11. The cabling shall be operable from -30° to 50°C
4.12. The cabling shall be storable from -40° to 70°C

5. Wi-Fi Access Point
5.1. The access point shall support 3.4 GHz band
5.2. The access point may support 5.8 GHz band
5.3. The access point shall support 803.11b/g/n wireless
5.4. The access point may support 803.11a
5.5. The access point may support 803.11ac
5.6. The access point shall be easy to configure
5.7. The access point shall have a minimum of one Ethernet port
5.8. The access point shall support RS232
5.9. The access point may support RS422/RS485
5.10. The access point may be powered by an AC-to-DC converter
5.11. The access point shall be operable from -30° to 50° C
5.12. The access point shall be storable from -40° to 70° C
5.13. The access point shall support wireless-to-wired LAN bridging

6. Terminal Server
6.1. The terminal server shall have a minimum of one serial port
6.2. The terminal server serial port shall be DB-9 Male
6.3. The terminal server shall support RS232
6.4. The terminal server shall support RS422/RS485
6.5. The terminal server shall be easily configurable
6.6. The terminal server may be powered by an AC-to-DC converter
6.7. The terminal server shall be operable from 0° to 50° C
6.8. The terminal server may be operable from -30° to 50° C
6.9. The terminal server shall be storable from -40° to 70° C

7. Video Encoder
7.1. The video encoder shall be easy to configure
7.2. The video encoder shall have a minimum of one analog input
7.3. The video encoder shall have a BNC Female input connector
7.4. The video encoder shall support NTSC resolutions 720x480 to 176x120
7.5. The video encoder shall support a minimum frame rate of 30 fps in all resolutions
7.6. The video encoder shall support H.264 video compression
7.7. The video encoder shall support Motion JPEG video compression
7.8. The video encoder shall support PTZ of analog cameras
7.9. The video encoder may support RS422/RS485
7.10. The video encoder may support POE
7.11. The video encoder may be powered by an AC-to-DC converter
7.12. The video encoder shall be operable from -30° to 50° C
7.13. The video encoder shall be storable from -40° to 70° C
8. Video Monitor

8.1. The video monitor shall support analog video input

8.2. The video monitor may support NTSC resolutions 720x480 to 176x120

8.3. The video monitor shall be compact

8.4. The video monitor shall be usable in typical outdoor lighting conditions

8.5. The video monitor shall have a BNC Female input connector

8.6. The video monitor may have an RCA Female input connector

8.7. The video monitor may be battery powered

8.8. The video monitor may be powered by an AC-to-DC converter

8.9. The video monitor shall be operable from 0° to 50° C

8.10. The video monitor may be operable from -30° to 50° C

8.11. The video monitor shall be storable from -40° to 70° C

9. Software

9.1. The software shall be pre-installed on the tablet

9.2. The software shall include a CCTV application

9.3. The software shall include a DMS application

9.4. The software shall include a Serial Console application

9.5. The software may include a VPN application
Appendix C:
Handheld Diagnostic Controller DMS
System Requirements

Version 1.0
September 30, 2015

AHMCT Research Center
University of California - Davis
The following are the system requirement for the DMS portion of the Handheld Diagnostic Controller system.

1. Use
   1.1. The app shall be used to diagnose and configure DMS field elements
   1.2. The app shall support use locally at the field element
   1.3. The app shall support local diagnosis and configuration of the DMS field element as a whole
   1.4. The app shall support local diagnosis and configuration of the DMS field element sub-systems individually
   1.5. The app shall support use remotely from field element
   1.6. The app shall support use remotely inside field element VPN network
   1.7. The app may support use remotely outside field element VPN network
   1.8. The app shall support remote diagnosis and configuration of the DMS field element as a whole
   1.9. The app shall support local diagnosis of DMS field element in a wireless fashion
   1.10. The app shall support local diagnosis of DMS field element in a wired fashion
   1.11. The app shall be intuitive to use
   1.12. The app shall be easy to configure

2. Operating System
   2.1. The app shall run on the Android OS
   2.2. The app shall be compatible with Android versions 4.1 and up
   2.3. The app shall run on Android tablets
   2.4. The app shall run on Android phones

3. Protocols
   3.1. The app shall implement the SignView control protocol
   3.2. The app shall implement the NTCIP control protocol as implemented in the Caltrans AVMS
   3.3. The app may implement the ADDCO control protocol
   3.4. The app shall use modular drivers to implement control protocols

4. Communications
   4.1. The app shall support TCP/IP communications over Wi-Fi
   4.2. The app shall support TCP/IP communications over 3G/4G/LTE cellular networks
   4.3. The app shall support TCP/IP communications over USB
   4.4. The app shall support Serial communications over USB
5. **User Interface**

5.1. The user interface shall include a DMS view

5.2. The user interface shall include a DMS configuration view

5.3. The user interface shall include a log view

5.4. The user interface shall include a diagnostics view

5.5. The user interface shall include a photo view

5.6. The user interface shall include an intuitive mechanism for switching between views

5.7. The user interface shall support tap gestures

5.8. The user interface shall support swipe gestures

6. **DMS View**

6.1. The DMS view shall display the state of the currently selected sign

6.2. The DMS view may have an icon to select a sign and configuration

6.3. The DMS view may have a spinner to select a sign and configuration

6.4. The DMS view shall have an icon to take a snapshot of the current view

6.5. The DMS view may support the use of swipe gestures to control the view of multiple sign pages

6.6. The DMS view shall have a library of messages

6.7. The DMS view additional options icon shall support the import of library messages

6.8. The DMS view shall have the ability to enter custom messages

6.9. The DMS view may have the ability to set brightness

6.10. The DMS view may have the ability to set color

6.11. The DMS view may have the ability to set timing between pages

6.12. The DMS view may have the ability to get current fonts

6.13. The DMS view may have the ability to set current fonts

6.14. The DMS view shall support getting the sign’s current state

6.15. The DMS view shall support setting the sign’s state

6.16. The DMS view shall display no sign selected state

6.17. The DMS view shall display updating sign state

7. **DMS Configuration View**

7.1. The sign view shall support the addition and selection of signs

7.2. The sign view shall include an add sign icon

7.3. The sign view shall include a search for sign icon
7.4. The sign view may include an additional options menu
7.5. The sign view additional options menu may support sign list display by criteria
7.6. The sign view additional options menu shall support deletion of a sign
7.7. The sign view additional options menu shall support the import/export of signs
7.8. The sign view shall display a list of currently defined signs
7.9. The sign view shall support the definition of a tile next to the sign names
7.10. The sign view may support the automatic definition of the tile next to the sign names
7.11. The sign view shall support the use of swipe gestures to view a list of signs
7.12. The sign view shall support the use of tap gestures to select a sign in the list
7.13. The sign view shall open the sign configurations view when a sign is selected
7.14. The sign view add sign icon shall open the sign configuration view
7.15. The sign configurations view shall include an edit configuration icon
7.16. The sign configurations view shall include an add configuration icon
7.17. The sign configurations view shall include an additional options icon
7.18. The sign configurations view additional options menu may support deletion of a sign configuration
7.19. The sign configurations view additional options menu may support deletion of all sign configurations
7.20. The sign configurations view shall include an edit sign configuration icon
7.21. The sign configurations view shall display a list of currently defined sign configurations
7.22. The sign configurations view shall support the use of swipe gestures to view a list of sign configurations
7.23. The sign configurations view shall support the use of tap gestures to select a sign configuration
7.24. The sign configurations view may open the DMS view when a sign configuration is selected
7.25. The sign configurations view shall open the sign configuration view when the edit icon is selected
7.26. The sign configuration view shall include an additional options icon
7.27. The sign configuration view additional options menu shall support discarding current changes
7.28. The sign configuration view additional options menu may support deletion of the current configuration
7.29. The sign configuration view shall include a settable configuration name
7.30. The sign configuration view shall include a settable IP address
7.31. The sign configuration view shall include a settable port
7.32. The sign configuration view shall include a settable serial configuration
7.33. The sign configuration view shall include a settable protocol

8. Log View
8.1. The log view shall support all application logging
8.2. The log view shall include a spinner for selecting log level filtering
8.3. The log view shall include an additional options icon
8.4. The log view additional options menu shall support enabling logging to file
8.5. The log view additional options menu shall support setting file logging level
8.6. The log view additional options menu shall support setting maximum log file size
8.7. The log view additional options menu shall support setting the number of rotating log files
8.8. The log view shall display a detailed timestamp
8.9. The log view shall display a log level
8.10. The log view shall display the module generating the log entry
8.11. The log view shall display the log entry
8.12. The log view shall support the use of swipe gestures to view the log

9. Diagnostics View
9.1. The diagnostics view shall support advanced diagnostics of signs
9.2. The diagnostics view shall include a sign and configuration selection icon
9.3. The diagnostics view shall include a snapshot icon for capturing the currently displayed view
9.4. The diagnostics view shall include a camera icon for capturing the currently displayed test results on the sign
9.5. The diagnostics view shall include an additional options icon
9.6. The diagnostics view additional options icon shall support importing diagnostic routines
9.7. The diagnostics view shall include a spinner containing all diagnostic routines
9.8. The diagnostics view shall include a begin routine button

10. Diagnostic Routines
10.1. The routine library may include a full on pattern
10.2. The routine library shall include a full off pattern
10.3. The routine library may include a flashing full on-off pattern
10.4. The routine library shall include a checkerboard pattern
10.5. The routine library may include a color bar pattern
10.6. The routine library shall include all symbols in the selected font set
10.7. The routine library shall exercise all pixels
10.8. The routine library shall exercise all states of pixels

11. Photo View

11.1. The photo view shall support viewing and managing app snapshots and pictures
11.2. The photo view shall support use of swipe gestures
11.3. The photo view shall support use of tap gestures
11.4. The photo view shall support deletion of a snapshot
11.5. The photo view shall support sorting pictures by timestamp
11.6. The photo view shall support sorting pictures by sign
Appendix D: Handheld Diagnostic Controller CCTV System Requirements

Version 1.0
September 30, 2015

AHMCT Research Center
University of California - Davis
The following are the system requirement for the CCTV portion of the Handheld Diagnostic Controller system.

1. Use
   1.1. The app shall be used to diagnose and configure CCTV field elements
   1.2. The app shall support use locally at the field element
   1.3. The app shall support local diagnosis and configuration of the CCTV field element as a whole
   1.4. The app shall support local diagnosis and configuration of the CCTV field element sub-systems individually
   1.5. The app shall support use remotely from field element
   1.6. The app shall support use remotely inside field element VPN network
   1.7. The app may support use remotely outside field element VPN network
   1.8. The app shall support remote diagnosis and configuration of the CCTV field element as a whole
   1.9. The app shall support local diagnosis and configuration of the analog camera separately from the CCTV field element as a whole
   1.10. The app shall support local diagnosis and configuration of the video encoder and camera as a unit separately from the CCTV field element as a whole
   1.11. The app shall support local diagnosis and configuration of the PTZ controller separately from the CCTV field element as a whole
   1.12. The app shall support local diagnosis and configuration of the PTZ controller and terminal server as a unit separately from the CCTV field element as a whole
   1.13. The app shall support local diagnosis and configuration of digital cameras
   1.14. The app shall support local diagnosis and configuration of analog cameras
   1.15. The app shall support local diagnosis and configuration of cameras with integrated PTZ
   1.16. The app shall support local diagnosis of CCTV field element sub-systems in a wireless fashion
   1.17. The app shall support local diagnosis of CCTV field element sub-systems in a wired fashion
   1.18. The app shall be intuitive to use
   1.19. The app shall be easy to configure

2. Operating System
   2.1. The app shall run on the Android OS
   2.2. The app shall be compatible with Android versions 4.1 and up
   2.3. The app shall run on Android tablets
2.4. The app shall run on Android phones

3. Protocols

3.1. The app shall decode H.264 encoded video
3.2. The app shall decode MPEG-4 encoded video
3.3. The app shall decode Motion JPEG encoded video
3.4. The app shall implement the Cohu-I series v6.8 PTZ control protocol
3.5. The app shall implement the Pelco-D v5.3.7 PTZ control protocol
3.6. The app shall implement the Sony Visca PTZ control protocol
3.7. The app shall use modular drivers to implement PTZ protocols
3.8. The app shall use modular drivers to implement video protocols

4. Communications

4.1. The app shall support TCP/IP communications over Wi-Fi
4.2. The app shall support TCP/IP communications over 3G/4G/LTE cellular networks
4.3. The app shall support TCP/IP communications over USB
4.4. The app shall support Serial communications over USB

5. User Interface

5.1. The user interface shall include a video view
5.2. The user interface shall include a camera configuration view
5.3. The user interface shall include a log view
5.4. The user interface shall include a diagnostics view
5.5. The user interface shall include a photo view
5.6. The user interface shall include an intuitive mechanism for switching between views
5.7. The user interface shall support tap gestures
5.8. The user interface may support double-tap gestures
5.9. The user interface shall support swipe gestures
5.10. The user interface shall support pinch gestures
5.11. The user interface shall support double-tap-slide gestures

6. Video View

6.1. The video view shall display the video output for the currently selected camera
6.2. The video view may have an icon to select the various cameras from the video view
6.3. The video view may have a spinner to select a camera and configuration from the video view
6.4. The video view shall have an icon to take a snapshot of the current video view
6.5. The video view shall support the use of swipe gestures to control the pan-tilt of the camera
6.6. The video view shall support the use of pinch gestures to control the zoom of the camera
6.7. The video view shall support the use of double-tap-slide gestures to control the zoom of the camera
6.8. The video view may support the use of tap/double-tap gestures to select a point in the video view and pan-tilt to the appropriate location
6.9. The video view shall support the use of tap gestures in the center of the video view to view video in full screen mode
6.10. The video view may support the use of swipe gestures from the top of the video view to return to normal viewing size with icons
6.11. The video view may support the use of double-tap gestures in the center of the video view to return to normal viewing size with icons
6.12. The video view shall display no camera selected state
6.13. The video view shall display connecting to camera video stream state
6.14. The video view shall support an additional options icon
6.15. The settings shall support overlay support of camera configuration and performance
6.16. The video view shall support a camera control keypad
6.17. The camera control keypad shall be a semitransparent overlay of the video view
6.18. The camera control keypad may be selected from the video view by icon
6.19. The camera control keypad may be selected by the use of swipe gestures from the bottom of the video view
6.20. The camera control keypad shall include arrows to control the pan-tilt of the camera
6.21. The camera control keypad shall include buttons to control the zoom of the camera
6.22. The camera control keypad shall include buttons to set camera presets
6.23. The camera control keypad shall include buttons to clear camera presets
6.24. The camera control keypad shall include buttons to go to camera presets
6.25. The camera control keypad shall include buttons to control the focus of the camera
6.26. The camera control keypad shall include buttons to control the iris of the camera
6.27. The camera control keypad shall include a mechanism to set various camera video overlays

7. Camera Configuration View
7.1. The camera view shall support the addition and selection of cameras
7.2. The camera view shall include an add camera icon
7.3. The camera view shall include a search for camera icon
7.4. The camera view may include an additional options icon
7.5. The camera view additional options menu may support camera list display by criteria
7.6. The camera view additional options menu shall support deletion of a camera
7.7. The camera view additional options menu shall support the import/export of cameras
7.8. The camera view shall display a list of currently defined cameras
7.9. The camera view shall support the definition of a tile next to the camera names
7.10. The camera view may support the automatic definition of the tile next to the camera names
7.11. The camera view shall support the use of swipe gestures to view a list of cameras
7.12. The camera view shall support the use of tap gestures to select a camera in the list
7.13. The camera view shall open the camera configurations view when a camera is selected
7.14. The camera view add camera icon shall open the camera configuration view
7.15. The camera configurations view shall include an edit configuration icon
7.16. The camera configurations view shall include an add configuration icon
7.17. The camera configurations view shall include an additional options icon
7.18. The camera configurations view additional options menu may support deletion of a camera configuration
7.19. The camera configurations view additional options menu may support deletion of all camera configurations
7.20. The camera configurations view shall include an edit camera configuration icon
7.21. The camera configurations view shall display a list of currently defined camera configurations
7.22. The camera configurations view shall support the use of swipe gestures to view a list of camera configurations
7.23. The camera configurations view shall support the use of tap gestures to select a camera configuration
7.24. The camera configurations view may open the video view when a camera configuration is selected
7.25. The camera configurations view shall open the camera configuration view when the edit icon is selected
7.26. The camera configuration view shall include an additional options icon
7.27. The camera configuration view additional options menu shall support discarding current changes
7.28. The camera configuration view additional options menu may support deletion of the current configuration
7.29. The camera configuration view shall include a settable configuration name
7.30. The camera configuration view shall include a settable video URL
7.31. The camera configuration view shall include a settable video protocol
7.32. The camera configuration view shall include a settable PTZ IP address
7.33. The camera configuration view shall include a settable PTZ port
7.34. The camera configuration view shall include a settable PTZ serial configuration
7.35. The camera configuration view shall include a settable PTZ protocol

8. Log View
8.1. The log view shall support all application logging
8.2. The log view shall include a spinner for selecting log level filtering
8.3. The log view shall include an additional options icon
8.4. The log view additional options menu shall support enabling logging to file
8.5. The log view additional options menu shall support setting file logging level
8.6. The log view additional options menu shall support setting maximum log file size
8.7. The log view additional options menu shall support setting the number of rotating log files
8.8. The log view shall display a detailed timestamp
8.9. The log view shall display a log level
8.10. The log view shall display the module generating the log entry
8.11. The log view shall display the log entry
8.12. The log view shall support the use of swipe gestures to view the log

9. Diagnostics View
9.1. The diagnostics view shall support advanced diagnostics of camera PTZ units
9.2. The diagnostics view shall include a camera and configuration selection icon
9.3. The diagnostics view shall include a snapshot icon for capturing the currently displayed view
9.4. The diagnostics view shall include an additional options icon
9.5. The diagnostics view shall include a spinner containing all PTZ protocol request commands
9.6. The diagnostics view shall include a send request button
9.7. The diagnostics view shall include a response text box
9.8. The diagnostics view additional options menu shall support enabling response highlighting
9.9. The diagnostics view shall support highlighting response green upon success

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9.10. The diagnostics view shall support highlighting response red upon failure
9.11. The diagnostics view shall have a custom request option

10. Photo View
10.1. The photo view shall support viewing and managing app snapshots
10.2. The photo view shall support use of swipe gestures
10.3. The photo view shall support use of tap gestures
10.4. The photo view shall support deletion of a snapshot
10.5. The photo view shall support ordering pictures by timestamp
10.6. The photo view shall support ordering pictures by camera
Appendix E:
Handheld Diagnostic Controller Console
System Requirements

Version 1.0
September 30, 2015

AHMCT Research Center
University of California - Davis
The following are the system requirements for the Console portion of the Handheld Diagnostic Controller system.

1. **Use**
   1.1. The app shall be used to diagnose and configure Telnet accessible field elements
   1.2. The app shall be used to diagnose and configure SSH accessible field elements
   1.3. The app shall support use locally at the field element
   1.4. The app shall support local diagnosis and configuration of field elements
   1.5. The app shall support local diagnosis and configuration of the field element sub-systems individually
   1.6. The app shall support use remotely from field element
   1.7. The app shall support use remotely inside field element VPN network
   1.8. The app may support use remotely outside field element VPN network
   1.9. The app shall support remote diagnosis and configuration of the field element as a whole
   1.10. The app shall support Telnet
   1.11. The app shall support SSH

2. **Operating System**
   2.1. The app shall run on the Android OS
   2.2. The app shall be compatible with Android versions 4.1 and up
   2.3. The app shall run on Android tablets
   2.4. The app shall run on Android phones

3. **Communications**
   3.1. The app shall support TCP/IP communications over Wi-Fi
   3.2. The app shall support TCP/IP communications over 3G/4G/LTE cellular networks
   3.3. The app shall support TCP/IP communications over USB

4. **User Interface**
   4.1. The user interface shall include a command line
   4.2. The user interface shall support last command history
   4.3. The user interface shall support multiple command history
   4.4. The user interface shall support command macros
   4.5. The user interface shall support copy and paste
   4.6. The user interface shall support connection management
   4.7. The user interface shall support external keyboards

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### Table F.1: HHDC component images

<table>
<thead>
<tr>
<th>HHDC component images</th>
<th>HHDC component images</th>
</tr>
</thead>
<tbody>
<tr>
<td>RS232 DE9M to DB25F</td>
<td>RS232 DE9M to DB25M</td>
</tr>
<tr>
<td>DE9M to DE9M Adapter</td>
<td>Nexus 9 AC Charger</td>
</tr>
<tr>
<td>Auto USB Charger</td>
<td>Ethernet Adapter Crossover</td>
</tr>
<tr>
<td>RS232 to RS422 Adapter</td>
<td>USB-Serial Cable Crossover (5.5 feet)</td>
</tr>
<tr>
<td>USB to MicroUSB Adapter</td>
<td>Airconsole</td>
</tr>
<tr>
<td>Black RJ45 to DE9F Crossover</td>
<td></td>
</tr>
</tbody>
</table>

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<table>
<thead>
<tr>
<th>HHDC component images</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beige RJ45 to DE9F Straight-through</td>
</tr>
<tr>
<td>White USB to MicroUSB cable (2 feet)</td>
</tr>
<tr>
<td>6’ Cat6 Ethernet Cable</td>
</tr>
<tr>
<td>NTSC Display Charger</td>
</tr>
<tr>
<td>DE9F to 170-C2 Cable</td>
</tr>
</tbody>
</table>
Appendix G:
HHDC Hierarchical Listing of Source Code Files

devcomm/src
  └── main
     └── java
        └── edu
            └── ucdavis
                └── ahmct
                    └── devcomm
                        ├── Command.java
                        ├── ConnType.java
                        ├── DevCommConfig.java
                        ├── Device.java
                        ├── Endpoint.java
                        ├── ErrorReply.java
                        └── http
                            ├── HttpEndpoint.java
                            ├── HttpUtil.java
                            └── MiniBase64.java
                    └── log
                        └── DataTransmitted.java
                            └── DataTransmitted.java
                        └── Op.java
                            └── OpManager.java
                                └── OpWorker.java
                                    └── ProtoException.java
                                        └── Reply.java
                                            └── ReplyListener.java
                                └── stream
                                    └── BytePipe.java
                                        └── ByteQueue.java
                                            └── StreamConn.java
                                                └── StreamEndpoint.java
                                                    └── StreamOpManager.java
                                                        └── tcp
                                                            └── TcpEndpoint.java
                                                                └── TcpStreamConn.java
                                                                    └── telnet
                                                                        └── ComPortConnManager.java
                                                                            └── ComPortConst.java
                                                                                └── ComPortEndpoint.java
                                                                                    └── ComPortStreamConn.java
                                                                                        └── DataBits.java
                                                                                            └── FlowCtrl.java
                                                                                                └── Parity.java
                                                                                                    └── StopBits.java
                                                                                                        └── subneg
                                                                                                            └── ComPortCommand.java
                                                                                                                └── ComPortSubnegParams.java
                                                                                                                    └── ControlValue.java
                                                                                                                        └── DataSizeValue.java
                                                                                                                            └── LineStateBit.java
                                                                                                                                └── ModemStateBit.java
                                                                                                                                    └── ParityValue.java
                                                                                                                                        └── PurgeDataSubnegParams.java
                                                                                                                                                └── PurgeDataValue.java
                                                                                                                                                        └── SetBaudRateSubnegParams.java
                                                                                                                                                            └── SetControlSubnegParams.java

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NumberDialogFragment.java
onvif
   ├── Algorithm.java
   │    ├── AuthenticateDigest.java
   │    └── AuthenticationConstants.java
   └── device
       ├── AddScopes.java
       ├── AnalyticsCapabilities.java
       ├── AnalyticsDeviceCapabilities.java
       ├── AnalyticsDeviceExtension.java
       ├── AttachmentData.java
       ├── AudioOutput.java
       ├── AudioSource.java
       │    ├── BacklightCompensation20.java
       │    └── BacklightCompensation.java
       ├── BackupFile.java
       ├── BinaryData.java
       ├── CapabilitiesExtension2.java
       │    ├── CapabilitiesExtension.java
       │    ├── Capabilities.java
       │    └── CertificateInformationExtension.java
       │         ├── CertificateInformation.java
       │         ├── Certificate.java
       │         ├── CertificateStatus.java
       │         └── CertificateUsage.java
       │             ├── CertificateWithPrivateKey.java
       │             └── Color.java
       │                 └── CreateUsers.java
       │                     ├── Date.java
       │                     └── DateTime.java
       │                             ├── DateTimeRange.java
       │                             └── DefoggingExtension.java
       │                                 ├── Defogging.java
       │                                 └── DeleteCertificates.java
       │                                     ├── DeleteDot1XConfiguration.java
       │                                     └── DeleteGeoLocation.java
       │                                         └── DeleteUsers.java
       │                                             └── DeviceBinding.java
       │                                                 └── DeviceCapabilitiesExtension.java
       │                                                     └── DeviceCapabilities.java
       │                                                         └── DeviceEntity.java
       │                                                             └── DeviceIOCapabilities.java
       │                                                                 └── DeviceServiceCapabilities.java
       │                                                                     └── DigitalInput.java
       │                                                                         └── DisplayCapabilities.java
       │                                                                                   └── DNSInformationExtension.java
       │                                                                                       └── DNSInformation.java
       │                                                                                               └── Dot11AvailableNetworksExtension.java
       │                                                                                                                   └── Dot11AvailableNetworks.java
       │                                                                                                                             └── Dot11Capabilities.java
       │                                                                                                                                     └── Dot11Configuration.java
       │                                                                                                                                             └── Dot11PSKSetExtension.java
       │                                                                                                                                                     └── Dot11PSKSet.java
       │                                                                                                                                                                           └── Dot11SecurityConfigurationExtension.java
       │                                                                                                                                                                                                                     └── Dot11SecurityConfiguration.java
       │                                                                                                                                                                                                                                           └── Dot11Status.java
       │                                                                                                                                                                                                                                                   └── Dot1XConfigurationExtension.java
       │                                                                                                                                                                                                                                                                           └── Dot1XConfiguration.java
       │                                                                                                                                                                                                                                                                                     └── Dot3Configuration.java
       │                                                                                                                                                                                                                                                                                                                                                     └── DynamicDNSInformationExtension.java
       │                                                                                                                                                                                                                                                                                                                                                                                   └── DynamicDNSInformation.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── EAPMethodConfiguration.java
       │                                                                                                                                                                                                                                                                                                                                                                                        └── EapMethodExtension.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── Enums.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── EventCapabilities.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── Exposure20.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── Exposure.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── ExtendedSoapSerializationEnvelope.java
       │                                                                                                                                                                                                                                                                                                                                                                                          └── FloatRange.java

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FocusConfiguration20Extension.java
FocusConfiguration20.java
FocusConfiguration.java
GeoLocation.java
GeoOrientation.java
GetCACertificatesResponse.java
GetCapabilities.java
GetCertificatesResponse.java
GetCertificatesStatusResponse.java
GetDot11Capabilities.java
GetDot1XConfigurationsResponse.java
GetDPAddressesResponse.java
GetEndpointReferenceResponse.java
GetGeoLocationResponse.java
GetNetworkInterfacesResponse.java
GetNetworkProtocolsResponse.java
GetRelayOutputsResponse.java
GetScopesResponse.java
GetServicesResponse.java
GetStorageConfigurationsResponse.java
GetSystemBackupResponse.java
GetSystemUrisResponse Extension.java
GetSystemUrisResponse.java
GetUsersResponse.java
Helper.java
HostnameInformationExtension.java
HostnameInformation.java
ImageStabilizationExtension.java
ImageStabilization.java
ImagingCapabilities.java
ImagingSettings20.java
ImagingSettingsExtension202.java
ImagingSettingsExtension203.java
ImagingSettingsExtension204.java
ImagingSettingsExtension20.java
ImagingSettingsExtensionResponse.java
ImagingSettingsResponse.java
Include.java
IOCapabilitiesExtension2.java
IOCapabilitiesExtension.java
IOCapabilities.java
IPAddressFilterExtension.java
IPAddressFilter.java
IPAddress.java
IPv4Configuration.java
IPv4NetworkInterface.java
IPv4NetworkInterfaceSetConfiguration.java
IPv6ConfigurationExtension.java
IPv6Configuration.java
IPv6NetworkInterface.java
IPv6NetworkInterfaceSetConfiguration.java
IrCutFilterAutoAdjustmentExtension.java
IrCutFilterAutoAdjustment.java
LayoutExtension.java
Layout.java
LoadCACertificates.java
LoadCertificates.java
LoadCertificateWithPrivateKey.java
LocalLocation.java
LocalOrientation.java
LocationEntity.java
MarshalGuid.java
MediaCapabilitiesExtension.java
MediaCapabilities.java
MiscCapabilities.java
NetworkCapabilities_1.java
NetworkCapabilitiesExtension2.java
NetworkCapabilitiesExtension.java
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Appendix H: HHDC Cable Assemblies

Table H.1: Airconsole cable assembly pinout

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<thead>
<tr>
<th>RJ 45</th>
<th>Beige DE9 Straight-through</th>
<th>Black DE9 Crossover</th>
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<tbody>
<tr>
<td>1 RTS</td>
<td>7 RTS</td>
<td>8 CTS</td>
</tr>
<tr>
<td>2 DTR</td>
<td>4 DTR</td>
<td>6 DSR</td>
</tr>
<tr>
<td>3 TXD</td>
<td>3 TXD</td>
<td>2 RXD</td>
</tr>
<tr>
<td>4 GND</td>
<td>5 GND</td>
<td>5 GND</td>
</tr>
<tr>
<td>5 GND</td>
<td>5 GND</td>
<td>5 GND</td>
</tr>
<tr>
<td>6 RXD</td>
<td>2 RXD</td>
<td>3 TXD</td>
</tr>
<tr>
<td>7 DSR</td>
<td>6 DSR</td>
<td>4 DTR</td>
</tr>
<tr>
<td>8 CTS</td>
<td>8 CTS</td>
<td>7 RTS</td>
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<tr>
<td>9 RI</td>
<td>9 RI</td>
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Table H.2: USB RS-232 to 170 C2 cable assembly pinout

<table>
<thead>
<tr>
<th>FTDI USB-RS232-WE-1800-BT_0.010 Wire Color</th>
<th>170 C2 Connector Pin</th>
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</thead>
<tbody>
<tr>
<td>Black / GND</td>
<td>N</td>
</tr>
<tr>
<td>Brown / CTS</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Red / Power</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Orange / TXD</td>
<td>L</td>
</tr>
<tr>
<td>Yellow / RXD</td>
<td>K</td>
</tr>
<tr>
<td>Green / RTS</td>
<td>H</td>
</tr>
<tr>
<td>Not Connected</td>
<td>J &amp; M</td>
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### Table H.3: USB RS-422 to D2 CCTV cable assembly pinout

<table>
<thead>
<tr>
<th>FTDI USB-RS422-WE-1800-BT&lt;sup&gt;11&lt;/sup&gt; Wire Color</th>
<th>D2 RJ 45 Socket Connector Pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>Black / GND</td>
<td>3 &amp; Shield Drain</td>
</tr>
<tr>
<td>Brown / CTS+</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Red / TXD-</td>
<td>4</td>
</tr>
<tr>
<td>Orange / TXD+</td>
<td>2</td>
</tr>
<tr>
<td>Yellow / RXD+</td>
<td>5</td>
</tr>
<tr>
<td>Green / RTS+</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Blue / RTS-</td>
<td>Not Connected</td>
</tr>
<tr>
<td>White / RXD-</td>
<td>6</td>
</tr>
<tr>
<td>Grey / CTS-</td>
<td>Not Connected</td>
</tr>
</tbody>
</table>

### Table H.4: USB RS-422 to D6 CCTV cable assembly pinout

<table>
<thead>
<tr>
<th>FTDI USB-RS422-WE-1800-BT Wire Color</th>
<th>D6 DE-9F Connector Pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>Black / GND</td>
<td>4 &amp; 6</td>
</tr>
<tr>
<td>Brown / CTS+</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Red / TXD-</td>
<td>8</td>
</tr>
<tr>
<td>Orange / TXD+</td>
<td>3</td>
</tr>
<tr>
<td>Yellow / RXD+</td>
<td>7</td>
</tr>
<tr>
<td>Green / RTS+</td>
<td>Not Connected</td>
</tr>
<tr>
<td>Blue / RTS-</td>
<td>Not Connected</td>
</tr>
<tr>
<td>White / RXD-</td>
<td>2</td>
</tr>
<tr>
<td>Grey / CTS-</td>
<td>Not Connected</td>
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</tbody>
</table>

<sup>11</sup> [Future Technology Devices International Ltd USB to RS422 Serial Converter Cable Datasheet](https://www.ftdichip.com/Support/Documents/DataSheets/Cables/DS_USB_RS422_CABLES.pdf)
# Appendix I:
## HHDC Kit Contents

<table>
<thead>
<tr>
<th>Description</th>
<th>Manufacturer</th>
<th>Part Number</th>
<th>Image</th>
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<tbody>
<tr>
<td>Samsung Galaxy Tab S3</td>
<td>Samsung</td>
<td>SM-T820NZKAXAR</td>
<td><img src="image1" alt="Samsung Galaxy Tab S3" /></td>
</tr>
<tr>
<td>Samsung USB Charger</td>
<td>Samsung</td>
<td>EP-TA20JWE</td>
<td><img src="image2" alt="Samsung USB Charger" /></td>
</tr>
<tr>
<td>Samsung USB to USB-C Cable</td>
<td>Samsung</td>
<td>Included with EP-TA20JWE</td>
<td><img src="image3" alt="Samsung USB to USB-C Cable" /></td>
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<tr>
<td>Airconsole XL 2.0</td>
<td>Get Console</td>
<td>GCAC2-FB-1</td>
<td><img src="image4" alt="Airconsole XL 2.0" /></td>
</tr>
<tr>
<td>Airconsole USB to Micro USB Cable (2 ft)</td>
<td>Get Console</td>
<td>Included with GCAC2-FB-1</td>
<td><img src="image5" alt="Airconsole USB to Micro USB Cable (2 ft)" /></td>
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<tr>
<td>Cat 6 Ethernet Cable (6ft)</td>
<td>Cable Matters</td>
<td>160001-BLU-1x5</td>
<td><img src="image6" alt="Cat 6 Ethernet Cable (6ft)" /></td>
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<tr>
<td>USB RS-232 to 170 C2 Cable</td>
<td>Custom</td>
<td>See HHDC cable assemblies document</td>
<td><img src="image7" alt="USB RS-232 to 170 C2 Cable" /></td>
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<th>Part Number</th>
<th>Image</th>
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<td>USB RS-422 to D2 CCTV Cable (optional)</td>
<td>Custom</td>
<td>See HHDC cable assemblies document</td>
<td><img src="URL" alt="Image" /></td>
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<tr>
<td>USB RS-422 to D6 CCTV Cable (optional)</td>
<td>Custom</td>
<td>See HHDC cable assemblies document</td>
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<td>ViewZ</td>
<td>VZ-56SM</td>
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<td>NTSC Display Charger</td>
<td>ViewZ</td>
<td>Included with VZ-56SM</td>
<td><img src="URL" alt="Image" /></td>
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<td>BNC Cable</td>
<td>Amphenol RF</td>
<td>115101-20-72.00</td>
<td><img src="URL" alt="Image" /></td>
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<tr>
<td>USB-Serial Cable Crossover (5.5 ft)</td>
<td>Get Console</td>
<td>USB-RJ45-180</td>
<td><img src="URL" alt="Image" /></td>
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<tr>
<td>Beige RJ45 to DE9F Straight-through</td>
<td>Get Console</td>
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<td>ADA-RJ45F-DB9F-N</td>
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